Dear Scout Leaders,

Welcome to Summer Camp 2017 at beautiful Camp Yocona. We are excited to be celebrating Camp Yocona's 71st Summer of BSA Summer Camp. We are glad you have taken the first step to planning an unforgettable camp experience for your boys.

As we prepare for the upcoming season, we are working to improve the quality of all of our program areas, creating new evening activities, implementing suggestions from you and other leaders, and hiring a staff that will exemplify the best of the Boy Scouts of America. We are striving to add fun new experiences that build your Scouts’ character, citizenship and physical fitness.

Your job as the unit leader is the most challenging and rewarding one at camp. Through your guidance, your Scouts will select programs that will help them learn new skills. The staff at Camp Yocona will do all it can to be flexible and meet your needs. We welcome any special requests. As always, the earlier we are made aware of your needs, the better prepared we are to handle them.

In the following pages, you will find all of the information that is needed to plan your 2017 summer camp experience. There have been several changes to various parts of this guide aimed at keeping you informed. If any further information is needed, or any questions need answering, please do not hesitate to contact us. We are committed to making your experience one you will talk about for years to come.

We look forward to seeing you soon!

Brian White                  Charlie Vaden Smith
Camp Director               Program Director
brianwhite7kb92@gmail.com
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Our Commitment

The staff of Camp Yocona is committed to providing your troop a quality summer camp experience. You will note that we have made changes to this year’s leader’s guide as well as to programs offered at Camp Yocona. These changes are direct results of your comments that we have received from Scouts and leaders. We look forward to seeing you and your troop at Camp Yocona this summer.

CAMP YOCONA IS A NATIONALLY ACCREDITED CAMP WITH AN “A” RATING.
FAMILY FRIENDS OF YOCONA

All units who successfully schedule and hold a Family Friends of Yocona presentation will be awarded two (2) free adult passes to all council camping events, including Summer Camp, Council Camporee and Winter Camp. **It is the unit’s responsibility to contact their district executive to schedule the presentation.** In order to qualify, all units must schedule no later than March 31. A collectors edition CSP will be presented to the unit leader at the presentation. Call your District Executive today, It only takes 10 minutes and helps ensure the future of our camp. The unit MUST be currently registered at time of presentation in order to qualify.
PLANNING INFORMATION

- Sign up for a campsite as soon as possible. Be ready to give initial estimate of how many Scouts and leaders will attend. Make reservations by mailing non-refundable $50.00 campsite reservation fee. Out of council non-refundable reservation fee is $75.00. Reservation fees can be applied to final amount due for camp.

- A physical examination before camp is MANDATORY for each Scout and Adult attending camp. This physical examination must be current within 12 months. Examinations must be completed on the official BSA “Annual Health and Medical Record”. This form is available in the back of this guide or online at www.yocona.org/forms. NOTE: Older physicals and physicals for other programs such as sports physicals cannot be accepted.

- Hold a parent’s night, agenda in appendix.

- Discuss the camp program with the troop.

- Have each Scout and his parents complete an Individual Application and Activity Worksheet.

- Out of council troops must have a tour permit from their local council office and Proof of Insurance.

- If you plan to have troop members tapped out at camp for the Order of the Arrow, you must have an election before camp. These elections must be conducted by an official Election Team from your local council’s lodge.

- Make a list and assemble troop equipment and personal gear you have and bring necessary items to camp. (Polaris Scouts and Scouts completing Camping Merit Badge need a tent for overnight campout). Leaders should bring tents to camp. Leaders’ tents will not be provided.

- Collect applications and fees. Scouts must turn in a $40 deposit by April 15 to qualify for incentive plan.

- Arrange for qualified two-deep leadership for your troop to be in camp at all times. All troop leaders must be over the age of 18. At least one must be over 21 years of age.

- Merit Badge and activity registration can be completed online after February 1, 2017. Space for some Merit Badges are limited, so sign your scouts up early so they can get the classes they want. Space available on “1st come, 1st serve” basis. Note: If you are unable to complete registration online you may still turn in your scouts schedules as a troop at the council office. Do not send individual scouts to the office to register.

- Attend “10 Day Out Meeting” at Camp to ensure your schedules are correct and receive any pertinent information not in this book and finalize payment for camp.

- You may pay online by credit card or by check to the Scout Service Center. Please note there is a convenience fee (credit card fee) if paying online.

- When paying by troop or with personal checks, please indicate your Troop number on the check and make payable to: Yocona Area Council, BSA
CAMP FEES & CAMPSITE RESERVATIONS

CAMPSITE RESERVATION

To reserve a site for Camp Yocona, in council troops must make an initial deposit of **$50.00**, and out of council troops must make a deposit of **$75.00**. Campsites are reserved based upon the number of Scouts signed up and the actual number arriving at camp. Make sure you have given the Scout Service Center accurate projections. It is our goal that all troops can have their first choice of campsite; unfortunately, this is not always possible. Campsites may be changed if your number decreases or increases dramatically and the decision of the Camp Director is FINAL.

A provisional troop will be established each week. The troop leadership will be provided by trained Camp Yocona Staff. If your troop can only provide one leader each day, there are a limited number of spots available for them to attend camp as part of the provisional program, you must preregister with the camp director for this option.

<table>
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<th>2017 SUMMER CAMP DATES</th>
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<td>Week 1: June 11-17</td>
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<td>Week 2: June 18-24</td>
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<td>Week 3: June 25-July 1</td>
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CAMP YOCONA 2017 FEE SCHEDULE

Early Registration by **May 1, 2017**
Yocona Area Council Scouts - $200.00  
*Out of Council Scouts - $210.00  
COPE - $25 fee plus camp  
Adult - $90 Cabin, $60 Tent

Registration after **May 1, 2017**
Yocona Area Council Scouts - $225.00  
*Out of Council Scouts - $235.00  
Adult - $90 Cabin, $60 Tent

* All fees must be paid in full by: **May 31, 2017**

* Return a second or third week for **$100**!
  
* Out of council troops that have previously attend Camp Yocona 2 out of last 3 years receive in-council rates.
* Pushmataha Area scouts will receive in-council rates.
* For every 8 scouts attending, one adult leader may attend for free.

Deposits can be transferred within a troop to a new Scout, but are **not refundable**.

Same fee schedule applies to provisional scouts.

* Early Registration fee applies to: New scouts and Webelos scouts that register/crossover to a troop after the **May 1, 2017** deadline.
**ADULT LEADERS**

For every troop that participates in the friends of Yocona presentation program, 2 leaders may attend camp for free.

For every eight Scouts, one adult leader may attend camp for free. If there are fewer than eight Scouts, the leader’s fee is $90 for cabin accommodations and $60 for tent camping. Must bring your own tent.

**REMEMBER, CAMP YOCONA REQUIRES TWO-DEEP LEADERSHIP.**

Leaders may rotate when necessary, but at least two adults must be with the unit 24 hours a day. Parents, committee members, and other adults who accompany the unit to camp may serve as substitutes for the unit leader or assistants, but they must meet all leadership requirements and have valid BSA Health & Medical Record.

Leaders, please note, it is in the best interest of your Scouts to have consistent leadership throughout your troop’s stay at camp. Rotation of leaders can give way to situations that are not conducive to the positive influences of a week of summer camp. **All adults spending one or more nights at camp must have valid Health Form.**

**CAMP REFUND POLICY**

$40.00 Youth deposits are non-refundable but can be transferred within the troop to a new Scout.

Exceptions must be requested in writing to the Yocona Area Council by July 31, 2017.

• The balance of the fee is refundable upon written request by unit leadership, under the following conditions:

  1. Illness of the Scout prevents his attendance at summer camp.
  2. Illness or death in the family of the Scout prevents his attendance at summer camp.
  3. The Scout’s family has moved from the local council, making it impractical to attend.

• If a Scout becomes ill while attending camp and is sent home by camp medical personnel, he is entitled to a pro-rated refund of the balance. This request must be made in writing by the troop leadership by July 31, 2017.

• Fees are not refundable for homesickness, or scouts sent home for disciplinary reasons.

• Leader fees are refundable under the same conditions as camper fees.

• **Campership awards are not refundable and NOT transferable.**
SCOUTS WHO NEED FINANCIAL HELP

Limited camperships are available to registered scouts in the Yocona Area Council in need of financial assistance. Applications are available in the appendix of this guide. Early filing is necessary to ensure equitable distribution of available funds. The deadline for campership applications is May 1, 2017.

A campership will not pay the entire fee. The boy’s family, troop, and chartered organization should pool their resources first with a campership request to meet the balance. Usually, half of a boy’s camp fee is met with a campership, but smaller amounts can be requested. A Scout must participate in either the Popcorn Sale or Spring sale in order to qualify for camperships. A Scout is thrifty.

A Scout who receives a campership is expected to perform one or more service projects for his chartered organization (or another religious, educational, or charitable organization approved by the Scoutmaster).

Campership service hours will not count toward any other BSA service project requirements. The program is to be administered by the Scout’s Scoutmaster.

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<thead>
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<th>SCOUT OATH</th>
<th>SCOUT LAW</th>
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<tr>
<td>On my honor I will do my best to do my duty to God and my Country and to</td>
<td>A scout is:</td>
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<tr>
<td>obey the Scout Law; to help other people at all times; to keep myself</td>
<td>Trustworthy</td>
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<tr>
<td>physically strong, mentally awake, and morally straight.</td>
<td>Loyal</td>
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<td>Helpful</td>
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<td>Friendly</td>
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<td>Courteous</td>
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GENERAL INFORMATION

CAMP LEADERSHIP

All troops in camp must be under the leadership of at least two adults at all times. Leaders may rotate, but at least two leaders must be with the troop 24 hours a day unless prior arrangement is made with the Camp Office. Parents, committee members, and other adults may serve as substitute or additional summer camp leaders. They must meet all qualifications for summer camp leader’s position in which they serve. It is recommended that the Scoutmaster be present at summer camp, but if he or she is not available, the troop committee should select a Camp Leader. The main leader, Scoutmaster or Camp Leader, must be 21 years or older; assistants can be 18 years or older. Leaders may not share a cabin with boys. They must tent alone or stay in a cabin with other leaders, and must have a valid “BSA Health & Medical Record.”

To help maintain the methods of Scouting, troops camping at Camp Yocona are expected to follow the patrol method. Acting leaders should be designated for senior patrol leaders and patrol leaders who will not be attending camp with the troop. The Senior Patrol Leader participates in regular meetings of the Camp Senior Patrol Leader Council.

TRANSPORTATION

Each troop is responsible for safe transportation to and from camp. All vehicles and drivers must be covered by liability and damage insurance as mandated by their state. The transporting of Scouts in the bed of a pickup truck, covered or uncovered, or in the back of an open vehicle is against all National Health and Safety, BSA policies. You will be allowed to take in a vehicle for transporting your gear to your campsite. Vehicles must be left in the parking lot at all times. Only service and camp vehicles will be allowed on roads past the parking lot. The camp speed limit is 5 miles per hour. Only 2 vehicles will be allowed per campsite at check in/check out.

CABINS

All troops will be housed in eight-man cabins for the boys and tents for the leaders. The cabins have bunk beds and each camper will be required to bring some type of sleep pad, foam, air mattress, etc. Leaders should plan to bring their own tents.

HEALTH AND SAFETY

A health lodge is available with qualified medical personnel on duty 24 hours a day. In addition, we have an agreement with local hospitals for emergency medical services. Every Scout and Leader must have a current, valid BSA “Health and Medical Record” parts A,B&C. Scouts and leaders without proper medical forms will not be allowed to remain in camp. Medical forms will be left with the medical personnel at the Health Lodge at the start of the week and returned to unit leaders when the troop checks out on Saturday. The medical form can be found in the appendix, at the Scout Service Center, and online at www.scouting.org.
All registered Scouts and Leaders have medical insurance through the Yocona Area Council. Out of council troops must show Proof of Insurance at check-in. If the out of council unit does not have insurance, please notify Camp Director at least 2 weeks prior to arrival at camp.

Youth Member Behavior Guidelines
The Boy Scouts of America is a values-based youth development organization that helps young people learn positive attributes of character, citizenship, and personal fitness. The BSA has the expectation that all participants in the Scouting program will relate to each other in accord with the principles embodied in the Scout Oath and Law.

One of the developmental tasks of childhood is to learn appropriate behavior. Children are not born with an innate sense of propriety and they need guidance and direction. The example set by positive adult role models is a powerful tool for shaping behavior and a tool that is stressed in Scouting.

Misbehavior by a single youth member in a Scouting unit may constitute a threat to the safety of the individual who misbehaves, as well as the safety of other unit members. Such misbehavior constitutes an unreasonable burden on a Scout unit and cannot be ignored.

Member Responsibilities
All members of the Boy Scouts of America are expected to conduct themselves in accordance with the principles set forth in the Scout Oath and Law. Physical violence, hazing, bullying, theft, verbal insults and drugs and alcohol have no place in the Scouting program and may result in the revocation of a Scout's membership in the unit.

If confronted by threats of violence or other forms of bullying from other youth members, Scouts should seek help from their unit leaders or parents.

Unit Responsibilities
Adult leaders of Scouting units are responsible for monitoring the behavior of youth members and interceding when necessary. Parents of youth members who misbehave should be informed and asked for assistance in dealing with it.

The BSA does not permit the use of corporal punishment by unit leaders when disciplining youth members.

The unit committee should review repetitive or serious incidents of misbehavior in consultation with the parents of the child to determine a course of corrective action including possible revocation of the youth’s membership in the unit.

If the problem behavior persists, units may revoke a Scout’s membership in that unit. When a unit revokes a Scout’s membership, it should promptly notify the council of the action.

The unit should inform the Scout executive about all incidents that result in a physical injury or involve allegations of sexual misconduct by a youth member with another youth member.
EMERGENCIES
The camp has set procedures for handling a variety of emergencies. These procedures will be discussed with unit leaders at the orientation on Sunday evening. In addition, an emergency drill will be held within the first 24 hours of camp.
In case of a medical emergency, the medical personnel should be notified immediately. The unit leader should also be notified before any action is taken.
If there is an emergency in a Scout’s family, the unit leader will be contacted immediately. He will then see to informing the Scout and taking other steps as necessary.
ACCESS ROADS ARE NOT TO BE BLOCKED AT ANY TIME, IN CASE OF EMERGENCIES.
If the Camp Director deems that a situation has become a hazard, his decision and action is final.

ADVANCEMENT RECORDS
Camp Yocona uses the services of Doubleknot, Inc. for Advancement Records for all activities. Merit Badge Applications, a.k.a. Blue Cards, are optional and must be provided by the Troop. Leaders responsible for registration can login and view the Scouts Advancement Records at www.campyocona.org.

VISITORS
We welcome visitors at Camp Yocona; however, in order to maintain a safe haven for our Scouts, all visitors, parents and leaders, must sign in and sign out at the Administration Building, where they will be issued a wristband.
Wednesday night is Parent’s Night and is a special time for visitors. Parent’s Night begins at 5:00 p.m. What makes this night special is the extraordinary Order of the Arrow campfire and call-out ceremony.
Visitors may join us in the dining hall, especially Parent’s Night. Meals are $5.00 each and should be paid for at the camp dining hall.

ENTERING AND LEAVING CAMP
Many times Scouts and/or Leaders may need to leave camp. When this need arises, the one leaving must sign out on the clipboard provided at the Administration Building.
When returning to camp, he or she must also sign in on the same clipboard at the Administration Building. All participants, scouts, leaders, and visitors will receive a wristband that must be worn at all times to identify that they belong on camp.
FOOD SERVICE

All Scouts, Leaders, and visitors will enjoy cafeteria-style dining at the Camp Yocona Dining Hall. Troops will need to supply two waiters per every table per meal to set up tables and clean up. Seating is by troops. Table assignments will be made on the Sunday of your arrival. The waiter system will be explained to your troop as part of the check-in process. Breakfast is served at 7:20 a.m. (immediately after flag raising), lunch is served at 12:15-1:00 p.m., and supper is at 6:00 p.m. (immediately after flag lowering). Troops will eat in their campsites on Thursday night. Hobo pack items will be available for troops or they can provide their own food. While the camp does have a limited amount of cooking equipment to loan to troops, we recommend that you bring your own gear. Extreme caution should be used in preparing these in-campsite meals to ensure safety for all concerned!

TRADING POST AND QUARTERMASTER

Spending money is recommended (between $50 and $75) since camp maintains a well-stocked trading post. Hours will be posted, usually the trading post is open throughout the day and evening except during flag ceremonies, meal hours, and campfires. Items such as soap and toothpaste will be available along with craft kits, patches, and items for advancement sessions (merit badge pamphlets, handbooks, etc.). Soft drinks, candy, and ice cream, are also available at the Trading Post.

EQUIPMENT

Each troop will be issued an American flag (if needed), bulletin board, fire rake, and fire flap in the bathhouse. Each campsite has at least one picnic table. A limited supply of equipment such as cooking gear is available for troop use. Troop equipment and tools can be checked out at the Quartermaster. You are **strongly** encouraged to bring your own cooking gear for Thursday night. The unit leader is responsible for all equipment checked out at the Quartermaster. If equipment is lost or destroyed, it must be paid for before leaving camp. Equipment must be clean and in good order upon its return.

MAIL AND COMMUNICATIONS

Mail is delivered and picked up daily at noon. Outgoing mail can be dropped off at the mailbox outside the Trading Post. Mail sent to Scouts should include the Scout’s name and troop number and be sent to the camp address.

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**CAMP YOCONA MAILING ADDRESS**

Scout’s Name  
Troop Number  
c/o Camp Yocona  
878 Boy Scout Rd.  
Randolph, MS 38864
The Council’s address is also available, but letters will not be picked up on a daily basis. Mail left at Camp Yocona will be sent to the Scout Service Center.

The Camp’s telephone number is (662) 489-2981. It is for EMERGENCIES ONLY. Scouts may only use the camp phone when accompanied by their Camp Leader or when they have the Telephone Pass from their Camp Leader. The Council’s office number is (662) 842-2871.

STAFF COMMISSIONERS

Each troop will be assigned a staff member who will serve as that troop’s camp commissioner for the week. The staff member will take the troop through the check-in process on Sunday and the check-out process on Saturday. No troop is to check-out unless cleared by their staff commissioner. In addition, the staff commissioner should check on the troop on a daily basis and be available to help as needed.

CAMPFIRES

Campfires will be held on Sunday, Wednesday, and Friday nights. Sunday’s opening campfire will be an exciting and stirring introduction to Camp Yocona and the staff. During the Wednesday night campfire, the Order of the Arrow will hold its summer camp show and OA call-out. Friday’s closing campfire will feature awards and recognitions along with songs and skits performed by the attending troops. Parents and friends are invited to attend the Wednesday and Friday night campfire.

VESPERS

An inspirational, interfaith worship service will be held at the Chapel on Wednesday night after supper. All are welcome and encouraged to attend. Remember – A Scout is Reverent.

LOST AND FOUND

The camp’s lost and found box is located at the Trading Post. After camp, some items will be brought to the Scout Service Center.

PROGRAM

Pre-registration is a must to assure the best scheduling with everyone getting what they want. Program areas are set up accordingly. All merit badge schedules should be completed online or mailed to the Scout Service Center by May 27. You may continue to make changes until your unit’s arrival at camp.
CHECK-IN PROCEDURE

Your unit will be assigned a check-in time between 1:00 p.m. and 4:00 p.m. on Sunday of your week at camp. Drive directly to the parking lot and check in at the Administration Building.

On arrival at camp, Scouts and leaders will be greeted by a member of the camp staff who will serve as your staff commissioner and will direct the Troop’s activities for the check-in procedure. Please show up in swim attire.

• The Troop Leader and Senior Patrol Leader should check-in with the Camp Director at the Administration Building. He or she will pay all remaining camp fees, turn in the final Troop Roster, and the remaining camp application forms.

  PLEASE BRING NO MORE THAN TWO PEOPLE INSIDE TO CHECK IN.

• Go to the Health Lodge with your physicals. The staff commissioner will obtain the buddy tags for you and your boys. Remember that every Scout and adult must have a signed BSA Health & Medical Record. All medications must be turned in and in their correct container with prescription.

• Visit the Dining Hall to receive table assignments and an orientation about the food service and the waiter system.

• Go to your campsite, stash your gear and change into swim trunks.

• Go to the Waterfront for waterfront orientation and swim classification. Be sure to leave your buddy tag on the out-board before you leave the waterfront. Troops may choose to conduct swim checks prior to camp and speed up the check-in process. (See details on the following page.) ALL TROOPS must receive the waterfront orientation.

• The staff commissioner will take your troop on a brief tour of our camp. Highlights will include the program areas, as well as the Dining Hall, Waterfront, etc.

• Go by the Quartermaster to check-out equipment. The Camp Leader or Senior Patrol Leader will need to sign for it.

• Return to your campsite, get settled, and change into Class A (Scout shirt, Scout shorts/pants, and Scout socks) uniform for flag lowering, supper, and campfire. Class A is the uniform for all flag ceremonies.

• Have troop picture made at Dining Hall prior to flag lowering.

• Sunday night flag lowering will be at 6:45 p.m. at the parade grounds/flagpoles.

• The Troop Leader and Senior Patrol Leader will need to attend the Leader’s Orientation in the Administration Building at 7:45 p.m. Information about emergency procedures, special programs, and any program schedule changes will be addressed at this time.

• Sunday’s opening campfire will begin at approximately 9:00 p.m. Troops will meet at the flagpole at 8:45 p.m. and be led to the Council Ring by a staff member.

• Taps is at 10:30 p.m.
**SWIM CLASSIFICATION PROCEDURES**

The swim classifications of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. The swim classification tests should be renewed annually, preferable at the beginning of each outdoor season. Traditionally, the swim classification test has only been conducted at summer camp. However, there is no restriction that this be the only place the test is conducted. The Yocona Area Council believes it may be more useful to conduct the swim classification prior to a unit going to summer camp.

All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water. The Swimmer’s Test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum of 12-foot depth and with shallow water footing or a pool or pier edge always within 25 feet of the swimmer.

The various components of each test evaluate the several skills essential to the minimum level of swimming ability. Each step of the test is important and should be followed as listed below:

**SWIMMER’S TEST**

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breast stroke, trudgen, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yard swim must be continuous and include at least one sharp turn. After completing the swim, rest by floating.

**BEGINNER’S TEST**

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

**ADMINISTRATION OF SWIM CLASSIFICATION TEST**

**OPTION A (at camp)**

The swim classification test is completed during check-in by Camp Aquatics personnel.

**OPTION B (before camp with council-approved aquatics resource personnel)**

The swim classification test done at a unit level should be conducted by one of the following council-approved resource people: BSA Aquatics Instructor, BSA Aquatics Director, or Yocona Area Council approved Lifeguard. When the unit goes to summer camp, each individual will undergo the waterfront orientation.

Please contact council for a list of approved Lifeguards.
UNIT SWIM
CLASSIFICATION RECORD

This is the individual’s swim classification as of this date. Any change in status after this date (i.e., non-swimmer to beginner or beginner to swimmer) would require a reclassification test by the Camp Aquatics Director.

Special Note: When swim tests are conducted away from camp or at the point of activity, the Aquatics Director shall at all times reserve the authority to review or retest all participants to assure that standards have been maintained. (Please copy and bring completed form to camp)

UNIT NUMBER _______________ DATE OF SWIM TEST _______________________

<table>
<thead>
<tr>
<th>SWIM CLASSIFICATION</th>
</tr>
</thead>
<tbody>
<tr>
<td>FULL NAME (Please Print)</td>
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<tr>
<td>1.</td>
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<td>14.</td>
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<td>15.</td>
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</tbody>
</table>

NAME OF PERSON CONDUCTING TEST:

<table>
<thead>
<tr>
<th>PRINT NAME</th>
<th>SIGNATURE</th>
</tr>
</thead>
<tbody>
<tr>
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</table>

CERTIFICATION

<table>
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<tr>
<th>EXPIRATION</th>
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<tbody>
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</table>

UNIT LEADER:

<table>
<thead>
<tr>
<th>PRINT NAME</th>
<th>SIGNATURE</th>
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</tbody>
</table>
SPECIAL AWARDS & OPPORTUNITIES

**Honor Troop**
Each week Camp Yocona recognizes troops completing certain requirements as Honor Troops. To receive this award, the troop must meet nine of the following eleven requirements. **To qualify the SPL must submit a letter to the Program Director detailing its efforts by noon on Friday.**

- Two-deep leadership—provided completely by the unit—is present in camp at all times.
- The Senior Patrol Leader attends all Camp SPL Council meetings, and the Scoutmaster or other leader attends the leaders’ meeting with the Scout Executive. The Camp Leader and SPL must also attend the camp orientation meeting on Sunday afternoon.
- Earn an inspection rating of at least 90 points, 4 out of 5 days.
- Prepare at least one meal in the campsite (Troops will cook out Thursday night).
- Complete a conservation or camp improvement project approved in advance by the Ecology Director and Camp Ranger.
- Hold an intertroop campfire (Both the host troop and the guest troop get credit).
- Each Scout earns some advancement during the week (merit badge, rank, or participate in COPE).
- Provide a program at the closing campfire, such as a skit or song (must be approved in advance by Program Director).
- Win the Turtle Totem.
- Troop wears complete uniform to flag ceremonies.

**Honor Patrol**
Camp Yocona recognizes outstanding patrols of 6 to 8 members completing the requirements for Honor Patrol. To receive this award, the patrol must complete all of the following requirements and **submit a letter signed by Patrol Leader detailing its efforts by noon Friday.** All members must complete requirements with their patrol.

- Stay in cabin with all of your patrol members. Only exception is if camp leadership assigns cabins in a manner that makes this impossible.
- Compete in at least two patrol activities.
- Complete a patrol skit/song/or cheer at the intertroop campfire.
- Each patrol member earns some advancement during the week.
- Each patrol member wears their uniform to all flag ceremonies.

**Must be at closing campfire to earn awards.**
SPECIAL AWARDS & OPPORTUNITIES

The Walt N. Turnbull Commissioner Award
This special award recognizes one troop each week that demonstrates the best in Scouting. It is in memory of, and to honor, Walt N. Turnbull, for many years, the Council Commissioner of the Yocona Area Council and Ranger at Camp Yocona. It is hoped that Scoutmasters will visit with other Scoutmasters and adult leaders from other troops, and visit their respective troop sites. Scoutmasters are encouraged to eat their meals in the dining hall with as many different troops as possible, and especially with out-of-council troops. We hope this visiting among troops will provide an opportunity to strengthen the bonds of Scouting Brotherhood, and make or renew friendships long after we leave Camp Yocona. The selection process calls for the Unit Leader of each troop to cast a ballot and turn it in to the Program Director by lunch on Friday.

Selection of the best troop each week should include, but is not limited to, the following criteria, as well as the application of the principles of the Scout Oath and Scout Law:

1. Uniforms - worn properly when required for different camp activities. (see pg. 21)
2. Patrol Identities - flags, insignia, special campsite designation, . . .
3. Troop Campsite - cleanliness
5. Adult Leaders - visible, available, and actively participating.
6. Courteous and helpful to people outside the troop.
7. Must earn Honor Troop to be eligible.

Turtle Totem
Each day the Turtle Totem will be awarded to the troop with the highest campsite inspection score and troop spirit. The winning troop will then have the honor of raising and lowering the flags along with their troop flag the next day.

Orion Award
Orion... the hunter... the quest for adventure... searching for excitement and a challenge. This year we are introducing a new patch to earn. A scout must be flexible and skilled in several areas before he can earn this recognition.

1) The scout must participate in three of the activities listed below:
   • Aquatics Area – Earn Mile Swim or BSA Lifeguard.
   • Complete Compass Course
   • Shooting Sports – Earn Shotgun Shooting Merit Badge (or rifle)
   • Graduate from Project C.O.P.E.
2) Work a minimum of two hours on a service project approved by the Camp Ranger.

The Senior Patrol leader is responsible for informing the Program Director by Thursday of any scouts in their unit that are earning the Orion Scout Award.

This award has been designed for boys with at least one year of prior camp experience.
JUST FOR

ADULTS

Too often, our summer camp planning is made around programming for the Scouts. The leader is overlooked. Throughout the week, unit adults have many choices for spending their free time. Camp Yocona provides several opportunities to make an adult’s stay at camp a pleasant one.

SWIMMING, WATER RESCUE, & PADDLECRAFT SAFETY
These programs are sponsored by the Aquatics Area and provide valuable hands on training concerning the BSA’s policies for aquatics activities. The training is valid for 3 years and is a prerequisite for conducting aquatic activities on the unit level. This training is offered for adults and youth 16 or older.
The Aquatics Director will conduct the training, and the time will be announced at the camp orientation meeting.

CLIMB ON SAFELY
Climb on Safely is the Boy Scouts of America’s recommended procedure for organizing BSA climbing/rappelling activities at a natural site or a specifically designed facility such as a climbing wall or tower. This instruction will be offered by the COPE Director to a minimum of 5 adult leaders on Wednesday afternoon. To register, please let the COPE Director know.

SUPPER WITH THE SCOUT EXECUTIVE
The Yocona Area Council will sponsor a supper for unit leaders in camp to share their experiences and comments on Camp Yocona. The Scout Executive looks forward to your input and invites you to help make Camp Yocona the best it can be.

SCOUT LEADER MERIT BADGE
This year we are offering a patch that only adults can earn. Requirements can be found in the appendix of the guide.

ADVANCEMENT AND SERVICE
Often, adults in camp bring with them special knowledge or skills that would be beneficial to various merit badge sessions. If any adult would like to assist with a merit badge—or offer one not on the schedule—please see the Program Director on Sunday.

The Camp Ranger will be glad to suggest a list of camp projects that can use your skills and knowledge to help improve camp. Bring your tools and feel at home.

YOUTH PROTECTION TRAINING
Youth Protection Training must be completed every 2 years. If you need to go through this training, the Program Director will offer this training at a time mentioned at the Sunday orientation.

ADULT COPE
There will be an opportunity for adults to participate in a few COPE activities one afternoon. See COPE Director for details.

ADULT SWIM
Details will be announced at the Sunday night orientation meeting.
Online Registration System

Camp Yocona employs the services of Doubleknot Inc. for online registration and Advancement Records. We encourage all units to use online registration. The benefits of online registration include: Instant confirmation of registration, instant merit badge/activity feedback, automated waitlist for full classes, eliminates clerical errors, ability to easily update schedules at your convenience all the way up to your arrival at camp, records can be updated easily by staff and accessed by the scout leader at anytime for better and more accurate record keeping. Once you learn to use the system you will find it easier and less time consuming than doing the paper work. Here are a few tips to assist you in the registration process.

1. **Select one unit leader to be in charge of the unit's registration.**
   Only the selected unit leader should submit registrations for that unit to prevent duplicate registrations.

2. **Follow the instructions listed on the online “Camp Yocona Registration Portal” found at [www.campyocona.org](http://www.campyocona.org).**
   Detailed instructions can be found on this page.

3. **Make sure you login before proceeding with registration.**
   Always login when prompted. **Do not** choose the option “Continue without sign on.”
   Proceeding without logging in will result in the loss of your registration.

4. **Please do not create more than one registration for your unit (per camping session).**
   If you need to add a scout, edit your unit’s registration rather than creating a new one.

5. **Make sure you save your work by clicking through to “SAVE” every time you make changes.**
   Clicking “SAVE” does not mean you have to pay fees at that time. Just choose the “Mail in Payment” option.

6. **Choose “Mail in payment” option to avoid credit card “Convenience” fee.**
   We offer online credit card payment as a convenience to those choosing to pay online, however, a fee is charged based on credit card fees called a “Convenience” fee. This fee will always appear on the invoice page but is not charged when selecting the “Mail in payment” option.

7. **Make changes to your unit’s registration.**
   Login using your User ID at [www.yocona.org/login](http://www.yocona.org/login) and select “View Registrations.”
   Select the activity you wish to edit and “Update” at the bottom of the page.

8. **Review your Scout’s records online.**
   Login using your User ID at [www.yocona.org/login](http://www.yocona.org/login) and select “View Registrations.”
   Select the activity you wish to view and “View Reports,” “Class Completion Awards”

9. **If you have any questions contact the Scout Service Center at 662-842-2871.**
CAMP PROGRAM

Each day, Monday through Friday, is divided into blocks, with different activities available each period. The section titled Merit Badges indicates which activities are offered during which blocks.

The bulk of the activities are merit badges and Scout skills. Other activities include COPE, Free Shoot (archery, rifle, and shotgun), Free Swim, Free Boating, BSA Lifeguard, and Mile Swim, BSA. Scouts may sign up for up to six different activities. (As the unit leader, you should guide their decisions so that they have a good balance of work and fun.) The Scout’s schedule should be placed on his summer camp application and on the Merit Badge schedule form (both in Appendix).

The first time camper should sign up for the Polaris Program. This program is oriented towards helping Scouts work toward their Tenderfoot, Second Class, and First Class rank. Scouts enrolled in this program will be able to sign up for one to three merit badges as their individual needs and desires merit.

More advanced Scouts can sign up for merit badges and participate in such programs as Project COPE, Climbing, BSA Lifeguard, Black Powder Shooting, and work towards the Orion Award.

UNIFORMING

We, the camp staff, believe that the uniform is a very important aspect of Scouting and that it should be worn at all Scout functions, including camp. We realize that many Scouts only have one full uniform, which can get pretty dirty after a week at camp. A plastic bucket makes a pretty good washing machine. You might want to bring some washing detergent.

The uniform policy at Camp Yocona is as follows: Class A uniform shirt is required for raising and lowering of colors, breakfast and supper, and ALL campfires. Camp T-shirt or other Scouting T-shirt, Scout shorts, Scout Socks, and hat (optional) should be worn for daytime activities. Staff members will do their best to be properly uniformed, and we ask that you do the same. Be proud of the uniform and wear it properly. (Shirt-tail tucked in). Also plain or Boy Scout hats only. No Dallas Cowboys, Atlanta Braves, Etc.

ADVANCEMENT HINTS

Here are a few suggestions to help Scouts make camp both productive and fun:

• Get a copy of the pamphlets for the merit badges that you’re going to take. Read these pamphlets at least once before camp.
• Carefully read requirements and make sure you are ready to take the badge. Do your home work.
• Read the notes in this guide to find out what requirements cannot be completed at camp. Do these requirements as soon as possible, and bring your work to camp or get a note from your Scoutmaster saying that you did the work for the requirements.
• While you’re at it, do any other requirements you can before you come to camp, especially the paperwork ones.
• If you are taking a badge that requires a lot of skill and practice, like rifle shooting, allow free time to practice after receiving proper instruction. Free Shoot is recommended for everyone taking rifle, shotgun, and archery merit badges.
• If a Scout is going to try for the Mile Swim, he should participate in the Free Swim to build his endurance. (This has proven to be a must.)
• Scouts should bring a notebook, some pencils or pens, Scout Handbook, Merit Badge pamphlets, and any work already done. Also bring any special equipment needed, such as a pocket knife for wood carving.
• When you get to camp, be sure to go to your merit badge sessions every day. Keep up with any work or practice that you have to do at camp.
# DAILY SCHEDULE

<table>
<thead>
<tr>
<th>TIME</th>
<th>SUNDAY</th>
<th>MONDAY</th>
<th>TUESDAY</th>
<th>WEDNESDAY</th>
<th>THURSDAY</th>
<th>FRIDAY</th>
<th>SATURDAY</th>
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<tbody>
<tr>
<td>6:30 AM</td>
<td>N/A</td>
<td>REVEILLE</td>
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<td>7:15 AM</td>
<td>N/A</td>
<td>COLORS</td>
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<tr>
<td>7:30 AM</td>
<td>N/A</td>
<td>BREAKFAST</td>
<td>BREAKFAST</td>
<td>BREAKFAST</td>
<td>BREAKFAST</td>
<td>BREAKFAST</td>
<td>BREAKFAST</td>
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<tr>
<td>8:30 AM</td>
<td>N/A</td>
<td>MB CLASS 1</td>
<td>MB CLASS 1</td>
<td>MB CLASS 1</td>
<td>MB CLASS 1</td>
<td>MB CLASS 1</td>
<td>CHECK-OUT</td>
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<td>9:30 AM</td>
<td>N/A</td>
<td>MB CLASS 2</td>
<td>MB CLASS 2</td>
<td>MB CLASS 2</td>
<td>MB CLASS 2</td>
<td>MB CLASS 2</td>
<td></td>
</tr>
<tr>
<td>10:30 AM</td>
<td>N/A</td>
<td>MB CLASS 3</td>
<td>MB CLASS 3</td>
<td>MB CLASS 3</td>
<td>MB CLASS 3</td>
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<td>12:00 PM</td>
<td>N/A</td>
<td>LUNCH</td>
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<tr>
<td>1:00 PM</td>
<td>CHECK-IN</td>
<td>REST</td>
<td>REST</td>
<td>REST</td>
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<tr>
<td>1:30 PM</td>
<td>CHECK-IN</td>
<td>MB CLASS 4</td>
<td>MB CLASS 4</td>
<td>MB CLASS 4</td>
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<tr>
<td>2:30 PM</td>
<td>CHECK-IN</td>
<td>MB CLASS 5</td>
<td>MB CLASS 5</td>
<td>MB CLASS 5</td>
<td>MB CLASS 5</td>
<td>MB CLASS 5</td>
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<tr>
<td>3:20 PM</td>
<td>CHECK-IN</td>
<td></td>
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<tr>
<td>5:45 PM</td>
<td>N/A</td>
<td>FREE SWIM</td>
<td>FREE SWIM</td>
<td>FAMILY TIME/</td>
<td>FREE SWIM</td>
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<tr>
<td>6:00 PM</td>
<td>TROOP PICTURES</td>
<td>FREE SHOOT</td>
<td>FREE SHOOT</td>
<td>REST</td>
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<td>FREE SHOOT</td>
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<td>FREE CLIMB</td>
<td>FREE CLIMB</td>
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<td>FREE FORGE</td>
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<td>FREE FORGE</td>
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<tr>
<td>7:00 PM</td>
<td>COLORS DINNER</td>
<td>COLORS DINNER</td>
<td>COLORS DINNER</td>
<td>COLORS DINNER</td>
<td>COLORS DINNER</td>
<td>COLORS DINNER</td>
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<tr>
<td>8:00 PM</td>
<td>SM MEETING</td>
<td>SPL MEETING</td>
<td>SM MEETING</td>
<td>SPL MEETING</td>
<td>SPL MEETING</td>
<td>SPL MEETING</td>
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</tr>
<tr>
<td>8:45 PM</td>
<td>MEET @ FLAG POLE</td>
<td>MOVIE</td>
<td>VOLLEYBALL TOURNAMENT</td>
<td>MEET @ FLAG POLE</td>
<td>N/A</td>
<td>MEET @ FLAG POLE</td>
<td></td>
</tr>
<tr>
<td>9:00 PM</td>
<td>OPENING CAMPFIRE</td>
<td></td>
<td>OA CAMPFIRE</td>
<td>GAMES POLARIS/OUTDOOR SKILLS CAMPOUT</td>
<td>CLOSING CAMPFIRE</td>
<td></td>
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<tr>
<td>10:00 PM</td>
<td>TAPS</td>
<td>TAPS</td>
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</tbody>
</table>

**Polaris Tenderfoot - First will be in the Polaris Area during all merit badge classes.**

**COPE will be during all merit badge classes.**

*If taking COPE will earn Climbing merit badge.*

*Merit Badge 5 for eagle required.*
Polaris Program
A PROGRAM FOR FIRST YEAR CAMPERS

**Purpose:** The Polaris Program is designed to give the “First Year Camper” a positive first year learning and camping experience. It affords Scouts an opportunity to obtain knowledge of basic Scout skills needed for Tenderfoot, Second Class and First Class ranks utilizing the patrol method.

*Pre-registration is required.*

**Schedule:**

<table>
<thead>
<tr>
<th>Time</th>
<th>Tenderfoot</th>
<th>Second Class</th>
<th>First Class</th>
<th>Swimming MB</th>
<th>First Aid MB</th>
</tr>
</thead>
<tbody>
<tr>
<td>8:30-9:30 AM</td>
<td>9:45-10:45 AM</td>
<td>1:30-2:30 PM</td>
<td>2:45-3:45 PM</td>
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<tr>
<td>11-Noon</td>
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</table>

*All other times are available for scouts to participate in merit badges. Scouts may take only portions of the Polaris program if they have already completed ranks.*

**Program Highlights:**

There will be a special Campout for the Polaris participants. Participants will need to bring their own tent and water bottle. The Polaris staff will discuss details of this campout.

**Boy Scout Leader Participation**

Scoutmasters are encouraged to lend their support if they have a large number of boys participating in this area. Adult Scout leaders who would like to assist in this program should bring any teaching aids with them to camp and notify the Polaris Program Director on Sunday.

<table>
<thead>
<tr>
<th>MONDAY</th>
<th>TUESDAY</th>
<th>WEDNESDAY</th>
<th>THURSDAY</th>
<th>FRIDAY</th>
</tr>
</thead>
<tbody>
<tr>
<td>First Session: TENDERFOOT 8:30 - 9:30 a.m.</td>
<td>Form Patrols: Name/Yell Scout Oath, Law, etc. Prep. For Campout</td>
<td>Flag Ceremony Physical Fitness</td>
<td>Whip/Purse Rope Knots: Two Half Hitches Tautline Hitch</td>
<td>Knots</td>
</tr>
<tr>
<td>Second Session: 2ND CLASS 9:45 - 10:45 a.m.</td>
<td>Fire Safety/Prep Campfire Methods</td>
<td>Use of Fire vs. Stove Cook Over Fire (hot dogs?)</td>
<td>Identify Signs of 10 Animals</td>
<td>Flag Ceremony for Camp* Compass/Maps</td>
</tr>
<tr>
<td>Third Session: FIRST CLASS 11:00 a.m. -12:00 p.m.</td>
<td>Day/Night Directions Identify 10 Native Plants</td>
<td>Knots: Bowling Lashings pt. 1</td>
<td>Lashings pt. 2</td>
<td>Camp Gadget</td>
</tr>
<tr>
<td>Break:</td>
<td>Lunch</td>
<td>Lunch</td>
<td>Lunch</td>
<td>Lunch</td>
</tr>
<tr>
<td>Fourth Session: POLARIS SWIM 1:30 - 2:30 p.m.</td>
<td>Swimming M.B.</td>
<td>Swimming M.B.</td>
<td>Swimming M.B.</td>
<td>Swimming M.B.</td>
</tr>
<tr>
<td>Fifth Session: FIRST AID 2:45 - 3:45 p.m.</td>
<td>First Aid</td>
<td>First Aid</td>
<td>First Aid</td>
<td>First Aid</td>
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</tbody>
</table>

*Extra Sessions* Overnight - 8:00 p.m. Totin’ Chip - 4:00 p.m.

*Ceremony will take place during morning assembly*
MERIT BADGES & ACTIVITIES

AQUATICS

**CANOEING MB**
Physical strength and stamina required. This is a good merit badge to introduce boating. A Scout must be able to lift and launch a canoe by themselves as well as be able to climb into a canoe from deep water. **Completion of Swimmer’s test is mandatory.** This is a good Merit Badge for a 2nd or 3rd year camper. Limited to 15 participants.

**LIFESAVING MB**
This challenging program requires proficiency in the four basic swimming strokes. A Scout must be able to surface dive ten feet down with his eyes open. **It is highly recommended that a Scout has completed Swimming MB.** This is a good Merit Badge for a 3rd year camper. Limited to 12 participants.

**ROWING MB**
This is a physically demanding program. Rowing skills are more difficult to master than canoeing. A Scout must know the required knots and have some familiarity with rowing. **Completion of the Swimmer’s test is mandatory.** This is a good Merit Badge for a 3rd year camper. Limited to 10 participants.

**SWIMMING MB - *Eagle Required**
This program is physically demanding and is recommended for older Scouts only. Requires proficiency in the required swimming strokes. A long-sleeved button shirt, long pants, and shoes that can get wet are needed. **Completion of Swimmer’s test is mandatory.** This is a good Merit Badge for a 2nd year camper.

**MILE SWIM**
Allows any Scout the challenge to swim one continuous mile. Swim will take place on Friday afternoon. Swim time will be recorded. **Prerequisite:** Swimmer’s classification. A minimum of 3 days training is required.

ECOLOGY / CONSERVATION AREA

**ASTRONOMY MB**
This is a very difficult badge to earn in a week. Much depends on clear weather. Scouts will have to make charts, sketches, and be able to point out stars and constellations in the night sky. This badge requires mature levels of concentration and is best suited for Scouts 13 and older and staying up to 11 PM. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them. **Equipment:** you will need to do some sketching so bring sketchbook/paper and pencils; if you have a telescope or set of binoculars, please bring them.

**BIRD STUDY MB**
This is a good Merit Badge for a 3rd year camper. It requires a lot of patience to watch birds. **Equipment:** sketchbook or paper, pencils for sketching. If you have a pair of binoculars or bird field guides, please bring them. Limited to 12 participants.

**ENVIRONMENTAL SCIENCE MB - *Eagle Required**
This is a time consuming badge which requires Scouts to spend several hours during the MB sessions each day observing, writing, and experimenting. This badge requires mature levels of concentration and is best suited for Scouts 13 and older. **Requirements 1, 2, 3e and 6 can be done at home prior to camp.** This is a good Merit Badge for a 3rd year camper or older. Limited to 12 participants.
FISH AND WILDLIFE MANAGEMENT MB
This badge requires some written work and a conservation project. This is a good Merit Badge for a 2nd year camper or older. Limited to 12 participants.

FORESTRY MB
This merit badge takes time and patience to get leaf book together. Scouts should bring a notebook in which to mount leaves for their collection. This is a good Merit Badge for a 2nd year camper or older. Limited to 12 participants.

GEOLOGY MB
This badge requires mature levels of concentration, plus charts and plans. Please bring your rock/mineral collection to camp (Requirement 5c(3)).

INSECT STUDY MB
This badge requires mature levels of concentration. Equipment: sketchbook or paper, pencils for sketching. This is a good Merit Badge for a 3rd year camper or older. Limited to 12 participants.

MAMMAL STUDY MB
This is a good introductory badge for younger scouts. Equipment: Bring a notebook for writing your observations in. This is a good Merit Badge for a 1st year camper. Limited to 12 participants.

NATURE MB
This badge is an excellent introductory badge to all badges offered in the ecology/conservation area. Scouts learn about a variety of topics including mammals, plant and tree identification, fishes, geology, and more. Various nature hikes are required. This is a good Merit Badge for a 1st year camper. Limited to 12 participants.

PLANT SCIENCE MB
This is more advanced than basic Nature. Will require more concentration. Equipment: Bring a notebook for writing your observations in and sketchbook or paper with pencils for sketching. Good for camper who is interested in plants and moving on to the Gardening Merit Badge.

REPTILE AND AMPHIBIAN STUDY MB
Not recommended for Scouts who are very afraid of snakes, although the instruction may lessen these fears. This badge requires mature levels of concentration. Requirement 8 CANNOT be done at camp! This is a good Merit Badge for a 3rd year camper. Limited to 12 participants.

SOIL AND WATER CONSERVATION MB
This badge requires mature levels of concentration. Scouts will be required to do drawings, conduct simple experiments and a conservation project. This program covers a lot of material and is not recommended for a younger Scout. This is a good Merit Badge for a 2nd year camper. Limited to 12 participants.

WEATHER MB
This badge covers a lot of material. Participants will make rudimentary weather instruments and learn the basics of forecasting. This badge requires mature levels of concentration. This is a good Merit Badge for a 2nd year camper. Limited to 12 participants.

HANDICRAFT AREA

ART MB
This is an excellent merit badge for a young Scout. Scout should bring a sketch book or paper and drawing utensils of choice. This is a good Merit Badge for a 2nd year camper.
BASKETRY MB
This is an excellent merit badge for young Scouts. Scouts will use weaving skills to make baskets and a wooden stool. Basic materials and tools are provided. This is a good Merit Badge for a 3rd year camper.

INDIAN LORE MB
Scouts will learn about Native American culture, life, games, and crafts. In addition to making Indian crafts, this badge requires some in-depth study and reports. Native American craft kits may be purchased at the Trading Post. This is a good Merit Badge for a 3rd year camper.

LEATHERWORK MB
This is a good badge for Scouts to work on. Leather kits may be purchased at the Trading Post. Basic materials and tools are provided. This is a good Merit Badge for a 2nd year camper.

PAINTING MB
This is a good badge for younger Scouts to work on. This is a good Merit Badge for a 2nd year camper.

PHOTOGRAPHY MB
Equipment needed: Digital camera, if possible. NO film developing available, so disposables don’t work well. This is a good Merit Badge for a 2nd year camper.

WOODCARVING MB
Scouts will learn and practice safe handling and caring for their knife. Scouts must bring a sharp-folding knife to each session. The TOTIN Chip card is required before starting and woodcarving projects. Kits available at trading post. This is a good Merit Badge for a 2nd year camper.

OUTDOOR SKILLS AREA

BACKPACKING MB
This is a good Merit Badge for a 2nd year camper. Limited to 12 participants.

CAMPING MB
Requirement #9 must be completed to earn! A Scout should review the requirement at home and try to complete as much of the written requirements as possible before coming to camp. This is a good Merit Badge for a 2nd year camper. Limited to 20 participants.

COOKING MB
Scouts will practice their cooking skills throughout the week. Cooking experience is strongly recommended. Requirement 7 must be done at home. This is a good Merit Badge for a 3rd year camper. Limited to 20 participants.

GEOCACHING MB
If you have a GeoCaching GPS, please bring. This is a good Merit Badge for a 2nd year camper. Limited to 12 participants.

ORIENTEERING MB
It is essential that a Scout wishing to take this badge have a basic knowledge of map and compass. This is a good Merit Badge for a 3rd year camper. Limited to 20 participants.

PIONEERING MB
A Scout must have a basic knowledge of knots and lashings. In addition, Scouts need extra time to complete a pioneering project and practice splicing. Scouts should bring a pair of work gloves. This is a good Merit Badge for a 3rd year camper. Limited to 10 participants.
WILDERNESS SURVIVAL MB
This program requires an overnight trip. Scouts should bring a backpack, sleeping bag, and ground cloth. **A survival kit may be made** at home and brought to camp (Requirement 5). This is a good Merit Badge for a 2nd year camper.

SHOOTING SPORTS AREA

ARCHERY MB
This is a very difficult merit badge to master; thus it is recommended that a Scout have prior experience. A Scout must be able to pull back a 25-pound bow. **Additional cost of $5.00** for arrow kit. This is a good Merit Badge for a 2nd year camper or older. Limited to 12 participants.

RIFLE SHOOTING MB
Challenging and time consuming. A Scout must put in extra time (beyond the two-hour MB session) to shoot qualifying targets in order to earn the merit badge. **Additional cost of $5.00** for ammunition/targets will be figured into registration. This is a good Merit Badge for a 3rd year camper. Limited to 15 participants.

SHOTGUN SHOOTING MB
Recommended for third year campers who have Rifle Shooting MB. Requires the ability to hit a fast moving clay target. **Additional cost of $18.00** for 2 boxes shells/targets will be figured into registration. **Very challenging.** Plan to use Free Shoot to practice and qualify in shotgun shooting.

PLEASE NOTE: DO NOT BRING PERSONAL FIREARMS, AMMUNITION, OR BOWS AND ARROWS TO CAMP. ONLY CAMP YOCONA'S EQUIPMENT MAY BE USED BY SCOUTS AND SCOUTERS. THANK YOU FOR YOUR COOPERATION.

PUBLIC HEALTH

FIRST AID MB - *Eagle Required
Covers a great deal of material. A **Scout must have** current knowledge of all first-aid requirements for Tenderfoot, 2nd Class, and 1st Class ranks (Requirement #1). This is a good Merit Badge for a 2nd year camper.

FIRE SAFETY MB
Covers a great deal of material. This is a good Merit Badge for a 2nd year camper. Limited to 12 participants.

EMERGENCY PREPAREDNESS MB - *Eagle Required
Covers a great deal of material. A **Scout must have** already earned First Aid Merit Badge. This is a good Merit Badge for a 2nd year camper.

STEM MERIT BADGES

SPACE EXPLORATION MB
This Merit Badge requires making a rocket to launch. It also requires bringing to camp articles about current space exploration to make a scrapbook. **Additional $10 fee for rocket kit.** This is a good Merit Badge for a 2nd year camper. Limited to 12 participants.

ELECTRICITY MB
**Electricity Requirement #2 and #9 should be done prior to camp.** Due to working with a soldering iron and electrical project, this needs to be a mature scout. This class session will involve a lot of hands-on experiments. Limited to 12 participants.
ENERGY MB
Requirement #1 and #4 to be done in advance or after camp; #4 requires 14 days. This is a difficult thought process merit badge. This badge requires mature levels of concentration, plus charts and plans. This is a good Merit Badge for a 3rd year camper. Limited to 12 participants.

YOCONA CSI

FINGERPRINTING
In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.

TRAFFIC SAFETY
Staying safe in traffic wherever you live is getting more difficult all the time, as more and more people take to the road. Earning the Traffic Safety merit badge will give Scouts some crucial tools to stay safer, when driving a car on a highway, riding a bike across town, or jogging across a busy street.

CRIME PREVENTION
Preventing crime, which can be as simple as reducing the opportunities for crime to occur, is far less costly than apprehending and bringing legal action against those who break the law and it helps save people from the anguish of being victims.

LAW
Earning this merit badge enables a Scout to learn about the history and kinds of laws, the purpose and methods of law enforcement, consumer protection agencies, emerging law, and careers in the legal profession.

SAFETY
Knowing about safety helps Scouts to make the right choices and to take the best actions to avoid accidents by making informed choices in their everyday activities and to respond appropriately during an emergency situation.

OTHER BADGES

SALESMANSHIP
By studying salesmanship, Scouts can learn self-confidence, motivation, friendliness, and the persistence necessary to overcome obstacles and solve problems. Sales can offer a challenging and rewarding career for those who enjoy interacting with people from all walks of life.

PUBLIC SPEAKING
A lot happens during the course of every person’s life and your ability to communicate your feelings and ideas is the best way to connect to the larger world. Even if you haven’t stood at a podium on the stage and find the whole idea scary, sooner or later, someone is going to ask you to get up and say a few words. If you are prepared, it won’t be scary. It can even be fun.

SCOUTING HERITAGE
Learn the history of the World Scouting movement from the days of Baden-Powell all the way to our current organization. Troop history discussed.

AMERICAN HERITAGE MB
This is a good badge for younger Scouts to work on. Requires some research prior to camp. This is a good Merit Badge for a 2nd year camper. Limited to 12 participants.

ENTREPRENEURSHIP MB
By earning the Entrepreneurship merit badge, Scouts will learn about identifying opportunities, creating and evaluating business ideas, and exploring the feasibility (how doable it is) of an idea for a new business. They will also have the chance to fit everything together as they start and run their own business ventures.
EAGLE PROGRAM

CITIZENSHIP IN THE COMMUNITY MB
Required for Eagle. Research on the history of your community is helpful. Bring a map of your community. Must attend a town meeting outside of camp. Requirements 3 and 4 must be brought to camp.

CITIZENSHIP IN THE NATION MB
Required for Eagle. Learn more about our Nation’s heritage. Requirement 2 must be completed before or after camp.

CITIZENSHIP IN THE WORLD MB
Required for Eagle. Most requirements can be completed at camp. Letter to embassy must be sent, report information to troop outside camp.

EAGLE PREPARATION CLASS
Open for all Life Scouts. Help a scout create a timeline for completion of their Eagle. Includes information helpful for selecting a project and completing the Eagle application process.

ADDITIONAL SPECIAL ACTIVITIES

FIREM’N CHIT  SELF-PACED
Must be coordinated through Polaris Director. Offers instruction about safety rules in building, maintaining, and putting out camp and cooking fires.

LEAVE NO TRACE AWARENESS  SELF-PACED
Must be coordinated through the Outdoor Skills Director. Offers instruction about camping in the wilderness with the least amount of impact.

PAUL BUNYAN WOODSMAN  SELF-PACED
Must be coordinated through the Polaris Director. Earn Totin’ Chip, teach others how to use woods tools safely, and demonstrate woods tools skill.

TOTIN’ CHIP  SELF-PACED
Must be coordinated through the Polaris Director or Scoutcraft Director. Demonstrate woods tools skill. Completion grants carrier totin’ rights.

WORLD CONSERVATION AWARD  SELF-PACED
You can earn this award by taking and completing the following Merit Badges: Environmental Science MB, Citizenship in the World MB, and either Soil and Water Conservation MB or Fish and Wildlife Management MB

MILE SWIM
In order to participate in the mile swim you must pass the BSA swimmers test and attend all practices. Mile swim practice will be held at 4:45 each day. The mile swim will be held on Friday at 4:00 pm.
PROJECT C.O.P.E.

C.O.P.E. (Challenging Outdoor Personal Experience) – **C.O.P.E. is the most exciting and challenging program you will ever experience. In a series of group-oriented challenges you will experience teamwork, problem-solving, and communication skills with your group. In addition to the stimulating challenges, C.O.P.E. is a lot of fun. The highlight of the program is a series of personal challenges up to forty feet off the ground, ending with a several hundred foot zip line ride.**

This program is being offered to Boy Scouts and leaders 13 years of age or older. The only other prerequisite is a desire to meet a CHALLENGE and have some fun. **COPE will be Monday, Tuesday, Wednesday, Thursday, and Friday.** (Annual Health and Medical Record Parts A, B, and C required.)

**C.O.P.E. is only offered if the course has enough participants (at least 10+).** C.O.P.E./Climbing for Camping Merit Badge is available on a space available basis, **since space on the C.O.P.E. course is limited to 14 per session.** To maximize the group building process, visitors are not allowed while C.O.P.E. is in session. An adult C.O.P.E. tour and leader training will be scheduled each week.

**C.O.P.E. is limited to the first 14 registered Scouts**
Register early online, registration is first come first serve. **Additional cost of $25.00** will be figured into registration.

**DON’T MISS OUT ON THIS EXCITING OPPORTUNITY.**
The Order of the Arrow is Scouting’s Brotherhood of Honor Campers. The Order of the Arrow has been an integral part of summer camp in the Yocona Area Council since the 1940’s.

The purpose of the Order of the Arrow is:

To recognize those who best exemplify the Scout Oath and Law in their daily lives and through that recognition cause others to conduct themselves in a way that warrants similar recognition.

Promote camping, responsible outdoor adventure, and environmental stewardship as essential components of every Scout’s experience, in the unit, year-round, and in summer camp.

Develop leaders with the willingness, character, spirit, and ability to advance the activities of their units, our Brotherhood, Scouting, and ultimately our nation.

To crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

The Order of the Arrow is a unique organization in that both members and nonmembers must elect its membership. To be elected, a Scout must be First Class or above and be an active, registered member of a BSA troop or team. After registration with a troop or team, have experienced fifteen days and nights of Boy Scout camping during the two-year period prior to the election. The fifteen days and nights must include one, but no more than one, long-term camp consisting of six consecutive days and five nights of resident camping, approved and under the auspices and standards of the Boy Scouts of America. The balance of the camping must be overnight, weekend, or other short-term camps.

Fifty percent of the registered members of the troop must be present at the election. The unit committee may nominate only one adult, if the unit elected at least one youth. If the unit has more than 50 registered members, the unit committee may nominate two adults each year. Adult applications must be turned in to council office by May 14. Remember that official OA elections teams must do unit OA elections! (Elections must be done before arrival at camp.) Out of Council troops must have Lodge Advisor & Scout Executive permission to be included in the call-out.

While a call-out may be held at the Spring Camporee, some Scouts can be called-out at Camp Yocona. These call-outs will be held on Wednesday nights as part of Chicksa Lodge 202’s OA presentation for family and friends.

BROTHERHOOD CONVERSION OPPORTUNITIES

The Brotherhood is for Order of the Arrow members who have been Arrowmen for at least 10 months and meet certain other requirements. Chicksa Lodge 202 will conduct a Brotherhood Ceremony for qualifying Arrowmen. Check with the OA Camp Chief to find out time and information.

For more information concerning the Order of the Arrow or Chicksa Lodge 202, contact Ty Robinson @ (662) 213-1083.
### BADGES & ACTIVITIES

#### AT A GLANCE

**Tentative Program Schedule**

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<td>Citizenship in the world</td>
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<td>Pioneering</td>
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<td>Rifle Shooting (muzzle loader)</td>
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<td>Rowing &amp; Kayaking</td>
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<td>Shotgun Shooting</td>
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<td>Soil &amp; Water conservation</td>
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<td>Space Exploration</td>
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<tr>
<td>Trap &amp; Skeet</td>
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Visit [www.campyocona.org](http://www.campyocona.org) for updated Program Schedule.
CAMP POLICIES & PROCEDURES

• Scouts and Leaders staying at camp must have a fully completed health examination form before arriving at camp. The official BSA “Annual Health and Medical Record” is provided in the appendix of this guide and are available at the Scout Service Center.
  NOTE: Older physicals and physicals for other programs such as sports physicals cannot be accepted.

• Campers must report all accidents, injuries, illnesses, or lost persons to the Camp Staff immediately.

• The speed limit in camp is 5 mph. Drivers may not transport passengers in truck beds. You must have a vehicle pass to enter camp.

• Vehicles must be left in the parking lot at all times. The only vehicles allowed to operate within the camp proper are the vehicles authorized by the Camp Ranger and Camp Director. One troop trailer may be kept near the campsite.

• Swimming, boating, archery, shooting, and climbing are allowed only in designated areas and at designated times. All program areas are off-limits unless camp staff members are present.

• Personal firearms, ammunition, and archery equipment are not to be brought into camp.

• Fixed-blade sheath knives are not to be brought into camp.

• No flames are allowed in tents or cabins.

• No air conditioners or T.V.’s allowed in cabins. Any electrical devices in cabins may be removed at the discretion of the Camp Director or Ranger.

• All fuel is to be handled by adults only.

• No trees or bushes are to be cut without permission from the Camp Ranger or the Ecology Director.

• Everyone who comes into or leaves camp must sign in/out at the Administration Building. THIS INCLUDES LEADERS AND VISITORS. Everyone coming into camp will be issued a wristband to wear at all times while on camp property.

• All Scouts must be in their own campsites between taps (10:30 p.m.) and reveille (6:30 a.m.). If they are out of their site, they must be accompanied by an adult leader or may be subject to being sent home immediately.

• Closed-toed shoes are to be worn at all times including on the way to the waterfront or shower.

• Campfires can only occur in existing fire rings. Please limit size and use of campfires.

• The Camp Phone is available for emergencies only and a Scout must have permission from their Camp Leader.

• The Buddy System will be enforced at all times on Camp Yocona property.

• The Camp Staff must inspect each campsite and approve its condition before its occupants depart.

• Campers are not permitted to capture or hunt any animals in camp. Firearms are forbidden.

• Tobacco use in camp is prohibited except in the parking lot. Please use tobacco OUT OF SIGN OF SCOUTS.

• Fireworks, portable generators, and electric or liquid fuel heaters are forbidden.

• Secure all valuables. The camp is not responsible for any lost or stolen property.

• Campers may not bring pets to camp. Visitors’ pets are restricted to the parking lot and not allowed in camp without the Camp Director’s permission.

• Campers must avoid maintenance areas, storage facilities, and construction sites.

• There are no secret organizations recognized by the Boy Scouts of America. All Scouting programs are open to parents and leaders.

• Proper clothing must be worn for all activities. One piece bathing suits for women.

• There is to be no defacement (GRAFFITI OR VANDALISM) of buildings, picnic tables, or any other structure in camp. Any such vandalism will be charged to the unit(s) involved.

• The use or possession of alcoholic beverages, drugs, or narcotics is not a part of camp life. These substances are not allowed on camp property and violations provide grounds for immediate dismissal from camp. Further legal action may be taken. NO SECOND CHANCES and absolutely NO EXCEPTIONS!
APPENDIX

CONTENTS

• TROOP SITE RESERVATION
• TROOP ROSTER
• SPECIFIC ASSISTANCE REQUEST FORM
• PARENT’S NIGHT AGENDA
• MERIT BADGE SELECTION SHEET
• INDIVIDUAL CAMPER APPLICATION & SUMMER CAMP ACTIVITY WORKSHEET
• WHAT TO BRING
• ADULT LEADER MERIT BADGE
• BSA ANNUAL HEALTH & MEDICAL RECORD
• CAMP MAPS
• TOUR AND ACTIVITY PLAN
TROOP SITE RESERVATION

Please register or confirm the troop site for Troop #_____ for the week and date indicated. (Check date and number preferred site with 1st, 2nd & 3rd choice.)

**Troop Sites**

<table>
<thead>
<tr>
<th>Site</th>
<th>Capacity</th>
<th>Dates</th>
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<tbody>
<tr>
<td>___Lakeside</td>
<td>40</td>
<td>1st Week June 11-17</td>
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<tr>
<td>___Roadside*</td>
<td>32</td>
<td>2nd Week June 18-24</td>
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<tr>
<td>___Dogwood</td>
<td>28</td>
<td>3rd Week June 25-July 1</td>
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<td>___Baden-Powell</td>
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<td>___TrailsPeak</td>
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<td>___Pines</td>
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<td>___Boyce</td>
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<td>___Chickasa</td>
<td>20 (tents)</td>
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(2nd and 3rd choices on campsites required.) Camp Director reserves the right to add campers to any campsite that has not been filled to capacity by a troop.

*Troops with handicapped Scouts will receive priority in site.

Troop__________ Council______________________

**Leader/Contact**

Name:______________________________________ Position:___________________

Address:_____________________________________

________________________________________________________________________

Phone:_________________________ (work) ________________________ (home)

Email:__________________________________________________________________

Enclosed is:
In Council reservation fee: $50.00 $_______
Out of Council reservation fee: $75.00 $_______
Registration fees for _____ boys at $40.00 per boy $_______

Date Submitted: ________________ Total $_______

Mail to: Camp Yocona
Yocona Area Council, BSA
505 Air Park Road
Tupelo, MS 38801
# CAMP YOCONA

## TROOP ROSTER

<table>
<thead>
<tr>
<th>Code</th>
<th>Leader's Name</th>
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**PAID PROGRAM FEES CODES:**
- C = COPE
- M = MERIT BADGES
- P = POLARIS

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*Turn this form in with camp-site deposit; update and turn in to council office as changes occur.*
Yocona Area Council
Specific Assistance Request Form
(For ScoutReach or any other funding request)

The goal of the Yocona Area Council is to promote and develop the Scouting program in all communities. Our Council has organized a ScoutReach Committee to ensure that Scouting is available to youth and adults in need. Because this committee has limited funds to meet these needs, only Yocona Area Council sponsored activities and camps can be supported.

In order to be considered for this assistance, this form must be completed and returned to your District Executive. Please allow a minimum of 2 weeks for approval. An effort should be made on the part of the family and the unit to help cover some of the requested expenses. In some cases, partial requests may be granted.

* Note: Youth uniform requests can only be submitted after the youth has attended a minimum of six meetings. Youth request must also include proof of first rank achievement (Bobcat/Scout Badge). Adult uniform requests must be accompanied by proof of Leader Basic Training completion.

If this request is for a campership, it must be attached to the completed registration form for that activity.

Name of Scout/Scouter: __________________________ Date: ____________
(name of Scout/Scouter requesting assistance)

Name of Parent(s)/Guardian(s) (if request is for Youth Member):
______________________________________________________________
______________________________________________________________

Contact Telephone Number: (H) ___________________ (W) ________________

District: ___________________________ Unit Type and #: _______________ Rank: __________________

Chartered Partner: ________________________________________________

• In the last year, this unit participated in: _____ Council Product Sale _____ Family Friends of Scouting Campaign

This request is for (please check one): _____ Registration
_____ Uniform (belt up only) Shirt Size ______ adult/youth  Belt Size ______
_____ Campership (long term camp only) for ______
_____ Other ____________________________________________

One form per request should be submitted

Detailed explanation of family need: (must be filled out, attach additional pages if necessary)
______________________________________________________________
______________________________________________________________

__________
Total Amount Needed: $__________
Amount provided by unit: $__________
Amount provided by family: $__________

Amount Requested of the ScoutReach Committee: $__________

Submitted by-Unit Leader Name: ______________________________________

By signing this, I certify that the youth has attended at least six scout meetings

Unit Leader Signature: _____________________________________________

Contact Telephone (H) ___________________ (W) ___________________ (C) ___________________

District Executive’s Approval: ___________________________ Date: ____________

District Director/Scout Executive Approval: ___________________________ Date: __________
Troop Summer Camp Promotion
Parents’ Night Orientation

I. Welcome and Instructions

II. Why Boy Scout Summer Camp?
   1. Advancement - merit badges, rank requirements, nights camping
   2. Leadership development opportunities
   3. Memories for a lifetime
   4. FUN!!!

III. Why Camp Yocona for summer camp?

IV. Outline Spring Sale

V. Fill out Individual Camper Application and Activity Worksheet

VI. Hand out “What to bring to camp” list

VII. Questions?

IX. Adjourn
## MERIT BADGE SELECTION SHEET

Troop: ___________ District/Council: ___________________________ Week: ______

<table>
<thead>
<tr>
<th>Name of Scout</th>
<th>Session 1</th>
<th>Session 2</th>
<th>Session 3</th>
<th>Session 4</th>
<th>Session 5</th>
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38
Individual Camper Application & Summer Camp Activity Worksheet

Use this form to help scouts plan their daily activities for Summer Camp.

NAME ___________________________________  Rank___________________  
(PLEASE PRINT)

ADDRESS ______________________________ City______________________

DATE OF BIRTH________________ PHONE ___________________________  

UNIT #_____________ EMAIL ADDRESS ______________________________

COUNCIL _______________________________________________________

Scouts: Please choose your top 3 choices for Merit Badges and other Activities for each session. You may sign up for as many or as few activities as you and your scoutmaster agree upon. Free periods may be left blank. After completing this form confer with your Scoutmaster to complete this preliminary schedule.

<table>
<thead>
<tr>
<th>Session</th>
<th>Merit Badge / Activity</th>
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<tbody>
<tr>
<td></td>
<td>First Choice</td>
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I agree to abide by all camp rules and to live by the Scout (or Venturing) Oath and Law to the best of my ability.

My son/daughter has permission to take part in all program activities, under proper supervision. (List exceptions on separate page.)

I give permission for the Yocona Area Council to use images of my son/daughter in promotional materials. (if under 18)

I certify that this participant is registered in my unit, in good standing, and is eligible to attend camp. I have reviewed and approved this participant’s activity schedule.

________________________  Participant Signature (Date)

________________________  Parent Signature (Date)

________________________  Leader Signature (Date)
WHAT TO BRING
TO CAMP

TROOP EQUIPMENT
First Aid kit
American Flag
Troop and Patrol Flags
Scoutmaster’s Handbook
Program reference materials
Field Book
Igloo and cups
Ice chest
Cook kit
Chef kit
Dutch Oven
Woods
Tools, as needed
Lanterns with fuel and spare mantles
Rope or twine
Plastic table cloth
Battery operated clock
Dining fly, poles, ropes

Medical Forms for each Scout/Leader

We will provide 1 small bag of ice per Troop daily. Extras may be purchased if available.

DON’T BRING
Bicycles
Sheath Knives
Radios, tape players
Fireworks
Laser Pointers
Roller Blades
Pets (unless seeing eye dog)
Firearms
Alcohol
Drugs
Pornographic Materials
Air Conditioners
T.V.’s or Video Games
Cell Phones*
BAD ATTITUDE

* It’s up to the discretion of Scout Master to decide if cell phones are permissible.

PERSONAL EQUIPMENT
Scout Uniform
(Class A shirt, socks, shorts or long pants)
5 T-shirts
5 pair of underwear
5 pairs of athletic socks
Swim suit
Hat or visor
Poncho or rain gear
Two pairs of closed toeshoes
(one gym shoes or hiking boots)
Sleeping bag or blankets and sheets
Pillow and sleep pad
Toothbrush and toothpaste
Comb or brush
Soap and shampoo
Bath cloths and towels
Insect repellant
Personal First Aid kit
Flashlight with extra batteries
Pocket Knife
Completed BSA Annual Health & Medical Record
Scout Handbook
Pen, Pencil, and Paper
Spending money (suggest $50-$75)
Bible or Testament
Stamps and envelopes
Fishing pole and tackle (optional)
Drinking cup
Jacket (optional)
Sunscreen
Whistle
Merit Badge pamphlets
Blue jeans (C.O.P.E. participants, Swimming MB, & Lifesaving MB)
Long sleeve button-up shirt (Swimming MB, & Lifesaving MB)

Personal equipment should be packed in a pack, suitcase, or duffel bag.
Be sure to mark all equipment and clothing with your Name and Troop number.

* Scoutmaster’s and SPL’s:
Please distribute copies of this page to each Scout

PERSONAL EQUIPMENT
Scout Uniform
(Class A shirt, socks, shorts or long pants)
5 T-shirts
5 pair of underwear
5 pairs of athletic socks
Swim suit
Hat or visor
Poncho or rain gear
Two pairs of closed toeshoes
(one gym shoes or hiking boots)
Sleeping bag or blankets and sheets
Pillow and sleep pad
Toothbrush and toothpaste
Comb or brush
Soap and shampoo
Bath cloths and towels
Insect repellant
Personal First Aid kit
Flashlight with extra batteries
Pocket Knife
Completed BSA Annual Health & Medical Record
Scout Handbook
Pen, Pencil, and Paper
Spending money (suggest $50-$75)
Bible or Testament
Stamps and envelopes
Fishing pole and tackle (optional)
Drinking cup
Jacket (optional)
Sunscreen
Whistle
Merit Badge pamphlets
Blue jeans (C.O.P.E. participants, Swimming MB, & Lifesaving MB)
Long sleeve button-up shirt (Swimming MB, & Lifesaving MB)

Personal equipment should be packed in a pack, suitcase, or duffel bag.
Be sure to mark all equipment and clothing with your Name and Troop number.
CAMP YOCONA ADULT
LEADER’S MERIT BADGE

The Adult Scout Leader’s MERIT BADGE is a patch that adults can earn. The purpose is to encourage adults to get involved in camp programs and have an enjoyable experience. To earn this badge, adults must complete at least 18 of the 28 requirements.
Scout leaders are “on your honor” to fulfill the requirements. Upon completion, turn into Program Director. Scout Leader’s Merit Badge will be presented at Camp Fire Friday night.

@ = MANDATORY REQUIREMENTS

@ 1. Visit all of the following program areas for at least 15 minutes and get director’s initials:
   - Aquatics
   - Health Lodge
   - First Year Camper
   - Scoutcraft
   - Handicraft
   - Shooting Sports
   - Ecology / Conservation
   - COPE/Climbing

2. Attend Vespers Service.

3. Make a handicraft.

4. Participate in Free Shoot at Shooting Sports.

5. Assist in a First Aid class.

6. Have a Scout participate in C.O.P.E.

7. Attend Order of the Arrow Ceremony (Wednesday Campfire).


9. Conduct a Camp Promotion Sign-up Night for your Troop.

10. Participate in a 4-hour camp service project approved by Camp Ranger.

11. Restock the coffee supply/cream/sugar/cups in the Dining Hall.

12. Serve 3 meals or act as a steward in the dining hall.

13. Introduce yourself to the Camp Director, Program Director, and Staff Commissioner.
14. Introduce yourself to a Scout Leader that you don’t already know.
15. Assist in supervising Free Swim or Free Boating.
17. Mail a postcard home to your Mom, Dad, Spouse, or Friend.
18. Attend Youth Protection Training offered at camp.
19. Attend at least 2 Scoutmaster Meetings.
20. Teach a merit badge in your Campsite.
21. Pick up one bag of trash around camp.
22. Visit the COPE course or rappelling tower during approved time.
23. Make a $25.00 or more contribution to the Memorial Campership Fund.
24. Make a hiking stick at the handicraft lodge.
25. Teach a Polaris Scout a skill in the campsite.
26. Have your troop conduct a Patrol Leaders Council Meeting.
27. Attend Leave No Trace Training.

@ = This item is required.

You Need At Least 18 of the 28 Items to Earn The Scoutmaster’s Merit Badge.

Troop No. ________________________
Name ___________________________

Troop No. ________________________
Senior Patrol Leader Signature ___________________________
Part A: Informed Consent, Release Agreement, and Authorization

Full name: __________________________________________________

DOB: ______________________________________________________

Informed Consent, Release Agreement, and Authorization

I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc., seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant’s parents or guardian, and/or determination of the participant’s ability to continue in the program activities.

If applicable, I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers and/or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities.

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity. If I am participating at Philmont, Philmont Training Center, Northern Tier, Florida Sea Base, or the Summit Bechtel Reserve, I have also read and understand the supplemental risk advisories, including height and weight requirements and restrictions, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met. The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the activity coordinators, or your local council. I also understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.

With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.

NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.

List participant restrictions, if any: None

Participant’s signature: ____________________________ Date: ____________

Parent/guardian signature for youth: ____________________________ Date: ____________

(If participant is under the age of 18)

Second parent/guardian signature for youth: ____________________________ Date: ____________

(If required; for example, California)

Complete this section for youth participants only:

High-adventure base participants:
Expedition/crew No.: ____________________________ or staff position: ____________________________

Adults Authorized to Take to and From Events:

Name: ____________________________ Telephone: ____________________________

Name: ____________________________ Telephone: ____________________________

Adults NOT Authorized to Take Youth To and From Events:

Name: ____________________________ Telephone: ____________________________

Name: ____________________________ Telephone: ____________________________
Part B: General Information/Health History

Full name: ________________________________________
DOB: ________________________________________

High-adventure base participants:
Expedition/crew No.: _______________________________
or staff position: ___________________________________

Age: ___________________________ Gender: ________________________
Height (inches): __________________________ Weight (lbs.): __________________________

Address: ________________________________________________________________________________________________________________________________________
City: __________________________________________ State: __________________________ ZIP code: ______________
Telephone: __________________________________________

Unit leader: ________________________________________________________________________________
Mobile phone: _________________________________________

Council Name/No.: ________________________________________________________________________________________________
Unit No.: ____________________

Health/Accident Insurance Company: _______________________________________________
Policy No.: ___________________________________________________

Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter “none” above.

In case of emergency, notify the person below:

Name: ___________________________________________________________________________
Relationship: ________________________________________________________
Address: ____________________________________________________________________________
Home phone: _______________________ Other phone: _________________________

Alternate contact name: ____________________________________________________________
Alternate’s phone: ________________________

Health History
Do you currently have or have you ever been treated for any of the following?

<table>
<thead>
<tr>
<th>Yes</th>
<th>No</th>
<th>Condition</th>
<th>Explain</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Diabetes</td>
<td>Last HbA1c percentage and date:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Hypertension (high blood pressure)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Adult or congenital heart disease/heart attack/chest pain (angina)/heart murmur/coronary artery disease. Explain all “yes” answers.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Family history of heart disease or any sudden heart-related death of a family member before age 50.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Stroke/TIA</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Asthma</td>
<td>Last attack date:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Lung/respiratory disease</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>COPD</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Ear/eyes/nose/sinus problems</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Muscular/skeletal condition/muscle or bone issues</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td>Head injury/concussion</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Altitude sickness</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Psychiatric/psychological or emotional difficulties</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Behavioral/neurological disorders</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td>Blood disorders/sickle cell disease</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Fainting spells and dizziness</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td>Kidney disease</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td>Seizures</td>
<td>Last seizure date:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Abdominal/stomach/digestive problems</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td>Thyroid disease</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Excessive fatigue</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td>Obstructive sleep apnea/sleep disorders</td>
<td>CPAP: Yes[ ] No[ ]</td>
</tr>
<tr>
<td></td>
<td></td>
<td>List all surgeries and hospitalizations</td>
<td>Last surgery date:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>List any other medical conditions not covered above</td>
<td></td>
</tr>
</tbody>
</table>

Prepared. For Life.*
Part B: General Information/Health History

Full name: ________________________________
DOB: ________________________________

High-adventure base participants:
Expedition/crew No.: ________________________________
or staff position: ________________________________

Allergies/Medications

Are you allergic to or do you have any adverse reaction to any of the following?

<table>
<thead>
<tr>
<th>Yes</th>
<th>No</th>
<th>Allergies or Reactions</th>
<th>Explain</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Medication</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Food</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Plants</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Insect bites/stings</td>
<td></td>
</tr>
</tbody>
</table>

List all medications currently used, including any over-the-counter medications.

☐ CHECK HERE IF NO MEDICATIONS ARE ROUTINELY TAKEN. ☐ IF ADDITIONAL SPACE IS NEEDED, PLEASE INDICATE ON A SEPARATE SHEET AND ATTACH.

<table>
<thead>
<tr>
<th>Medication</th>
<th>Dose</th>
<th>Frequency</th>
<th>Reason</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
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</tbody>
</table>

☐ YES ☐ NO Non-prescription medication administration is authorized with these exceptions: ________________________________________________

Administration of the above medications is approved for youth by: ____________________________ / ____________________________

Parent/guardian signature: ____________________________
MD/DO, NP, or PA signature (if your state requires signature): ____________________________

Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor.

Immunization

The following immunizations are recommended by the BSA. Tetanus immunization is required and must have been received within the last 10 years. If you had the disease, check the disease column and list the date. If immunized, check yes and provide the year received.

<table>
<thead>
<tr>
<th>Yes</th>
<th>No</th>
<th>Had Disease</th>
<th>Immunization</th>
<th>Date(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td>Tetanus</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Pertussis</td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td>Diphtheria</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Measles/mumps/rubella</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td></td>
<td>Polio</td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td>Chicken Pox</td>
<td></td>
</tr>
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<td></td>
<td></td>
<td></td>
<td>Hepatitis A</td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td>Hepatitis B</td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td>Meningitis</td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td>Influenza</td>
<td></td>
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<td></td>
<td>Other (i.e., HIB)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Exemption to immunizations (form required)</td>
<td></td>
</tr>
</tbody>
</table>

Please list any additional information about your medical history:
_____________________________________________
_____________________________________________
_____________________________________________
_____________________________________________

DO NOT WRITE IN THIS BOX
Review for camp or special activity.

Reviewed by: ____________________________
Date: ____________________________

Further approval required: ☐ Yes ☐ No
Reason: ____________________________
Approved by: ____________________________
Date: ____________________________

Prepared. For Life.®
Part C: Pre-Participation Physical

This part must be completed by certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants.

Full name: ____________________________

DOB: ____________________________

High-adventure base participants:
Expedition/crew No.: ____________________________

or staff position: ____________________________

You are being asked to certify that this individual has no contraindication for participation inside a Scouting experience. For individuals who will be attending a high-adventure program, including one of the national high-adventure bases, please refer to the supplemental information on the following pages or the form provided by your patient.

Examiner: Please fill in the following information:

<table>
<thead>
<tr>
<th>Medical restrictions to participate</th>
<th>Yes</th>
<th>No</th>
<th>Explain</th>
</tr>
</thead>
<tbody>
<tr>
<td>Allergies or Reactions</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Medication</td>
<td></td>
<td></td>
<td></td>
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<tr>
<td>Food</td>
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<td></td>
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<tr>
<td>Plants</td>
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<td></td>
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</tr>
<tr>
<td>Insect bites/stings</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Height (inches): ____________  Weight (lbs.): ____________  BMI: ____________  Blood Pressure: ____________  Pulse: ____________

Examiner’s Certification

I certify that I have reviewed the health history and examined this person and find no contraindications for participation in a Scouting experience. This participant (with noted restrictions):

<table>
<thead>
<tr>
<th>True</th>
<th>False</th>
<th>Explain</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
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</tr>
</tbody>
</table>

Meets height/weight requirements.

Does not have uncontrolled heart disease, asthma, or hypertension.

Has not had an orthopedic injury, musculoskeletal problems, or orthopedic surgery in the last six months or possesses a letter of clearance from his or her orthopedic surgeon or treating physician.

Has no uncontrolled psychiatric disorders.

Has had no seizures in the last year.

Does not have poorly controlled diabetes.

If less than 18 years of age and planning to scuba dive, does not have diabetes, asthma, or seizures.

For high-adventure participants, I have reviewed with them the important supplemental risk advisory provided.

Examiner’s Signature: ____________________________  Date: ____________________________

Provider printed name: ____________________________

Address: ____________________________

City: ____________________________  State: ____________  ZIP code: ____________

Office phone: ____________________________

Height/Weight Restrictions

If you exceed the maximum weight for height as explained in the following chart and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle/accessible roadway, you may not be allowed to participate.

Maximum weight for height:

<table>
<thead>
<tr>
<th>Height (inches)</th>
<th>Max. Weight</th>
</tr>
</thead>
<tbody>
<tr>
<td>60</td>
<td>166</td>
</tr>
<tr>
<td>61</td>
<td>172</td>
</tr>
<tr>
<td>62</td>
<td>178</td>
</tr>
<tr>
<td>63</td>
<td>183</td>
</tr>
<tr>
<td>64</td>
<td>189</td>
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<td>65</td>
<td>195</td>
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<td>66</td>
<td>201</td>
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<td>74</td>
<td>252</td>
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<td>75</td>
<td>260</td>
</tr>
<tr>
<td>76</td>
<td>267</td>
</tr>
<tr>
<td>77</td>
<td>274</td>
</tr>
<tr>
<td>78</td>
<td>281</td>
</tr>
<tr>
<td>79 and over</td>
<td>295</td>
</tr>
</tbody>
</table>
MAP TO CAMP YOCONA
# TOUR AND ACTIVITY PLAN

**Date**  

[ ] Pack  [ ] Troop/team  [ ] Crew/Ship  [ ] Contingent unit/crew  

**Unit No.** Chartered organization  

Council name/No. /  

District  

Description of tour or activity  

From (city and state)  to  

Dates  to  Total days  

**Itinerary:** It is required that the following information be provided for each day of the tour. (Note: Speed or excessive daily mileage increases the possibility of accidents.) Attach an additional page if more space is required. Include detailed information on campsites, routes, and float plans, and include maps for wilderness travel as required by the local council.

<table>
<thead>
<tr>
<th>Date</th>
<th>Travel From</th>
<th>To</th>
<th>Mileage</th>
<th>Overnight stopping place (Check if reservations are cleared)</th>
<th>✔</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Type of trip:**  
[ ] Day trip  [ ] Short-term camp (less than 72 hours)  [ ] Other (OA Weekend, etc.)  
[ ] Long-term camp (longer than 72 hours)  [ ] High-adventure activities  [ ] High-adventure base  

**Party will consist of (number):**  
____ Youth—male  ____ Youth—female  
____ Adults—male  ____ Adults—female  

**Party will travel by (check all that apply):**  
[ ] Car  [ ] Bus  [ ] Train  [ ] Plane  [ ] Van  [ ] Boat  
[ ] Other  

**Leadership and Youth Protection Training:** Boy Scouts of America policy requires at least two adult leaders on all BSA activities. Coed Venturing crews must have both male and female leaders older than 21 for overnight activities. All registered adults must have completed BSA Youth Protection training. At least one registered adult who has completed BSA Youth Protection training must be present at all events and activities. Youth Protection training is valid for two years from the date completed.

Adult leader responsible for this group (must be at least 21 years old):  

Name  Age  Scouting position  

Address  

City  State  Zip code  

Phone  Email  Youth Protection training date  

Assistant adult leader name(s) (minimum age 18, or 21 for Venturing crews):  

Name  Age  Scouting position  

Address  

City  State  Zip code  

Phone  Email  Youth Protection training date  

**Attach a list with additional names and information as outlined above.**

[ ] Our travel equipment will include a first-aid kit and a roadside emergency kit.  

[ ] The group will have in possession an Annual Health and Medical Record for every participant.  

We certify that appropriate planning has been conducted using the Sweet 16 of BSA Safety, qualified and trained supervision is in place, permissions are secured, health records have been reviewed, and adult leaders have read and are in possession of a current copy of Guide to Safe Scouting and other appropriate resources. Any items needing attention will be resolved before the tour or activity date.

**Signature:** Committee chair or chartered organization representative  

**Signature:** Adult leader  

**Unit single point of contact (not on tour):**

Name  Phone  Email  

---

**BOY SCOUTS OF AMERICA**
Tour involves: ☐ Swimming ☐ Boating ☐ Climbing ☐ Orientation flights (attach Flying Plan required) ☐ Wilderness or backcountry (must carry Wilderness Use Policy and follow principles of Leave No Trace) ☐ Shooting ☐ Other (specify) __________________________________________________________________________

Activity Standards: Where swimming or boating is included in the program, Safe Swim Defense and/or Safety Afloat are to be followed. If climbing/rappelling is included, then Climb On Safely must be followed. At least one person must be current in CPR/AED from any recognized agency to meet Safety Afloat and Climb On Safely guidelines. At least one adult on a pack overnighter must have completed Basic Adult Leader Outdoor Orientation (BALOO). At least one adult must have completed Planning and Preparing for Hazardous Weather training for all tours and activities. Trek Safely and Basic First Aid are recommended for all tours, and Wilderness First Aid is recommended for all backcountry tours.

<table>
<thead>
<tr>
<th>Expiration date of commitment card/training (two years from completion date)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
</tr>
<tr>
<td></td>
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<tr>
<td></td>
</tr>
</tbody>
</table>

Name Age CPR Certification/Agency CPR Expiration Date First-Aid Certification/Agency First Aid Expiration Date

| Name | Age | NRA Instructor and/or RSO |
|      |     | No. _____ ☐ Rifle ☐ Shotgun ☐ Pistol (Venturing only) ☐ Range Safety Officer ☐ Muzzle-loading rifle ☐ Muzzle-loading shotgun |
|      |     | No. _____ ☐ Rifle ☐ Shotgun ☐ Pistol (Venturing only) ☐ Range Safety Officer ☐ Muzzle-loading rifle ☐ Muzzle-loading shotgun |

Unauthorized and Restricted Activities: The BSA’s general liability insurance policy provides coverage for bodily injury or property damage that arises out of an official Scouting activity as defined by the Guide to Safe Scouting. Volunteers, units, chartered organizations, and local councils that engage in unauthorized activities are jeopardizing their insurance coverage. PLEASE DO NOT PUT YOURSELF AT RISK.

INSURANCE

All vehicles MUST be covered by a liability and property damage insurance policy. The amount of this coverage must meet or exceed the insurance requirement of the state in which the vehicle is licensed and comply with or exceed the requirements of the country of destination for travel outside the United States. It is recommended, however, that coverage limits are a $100,000 combined single limit. Any vehicle designed to carry 10 or more passengers is required to have a $500,000 combined single limit. In the case of rented vehicles, the requirement of coverage limits can be met by combining the limits of personal coverage carried by the driver with coverage carried by the owner of the rented vehicle.

If the vehicle to be used is designed to carry more than 15 people (including the driver), the driver must have a valid commercial driver’s license (CDL). In some states (California, for example), this policy applies to drivers of vehicles designed to carry 10 or more people.

All vehicles used in travel outside the United States must carry a public liability and property damage liability insurance policy that complies with or exceeds the requirements of that country. Attach an additional page if more space is required.

| Name | CDL expires |
|      |            |
| Name | CDL expires |

<table>
<thead>
<tr>
<th>MAKE</th>
<th>MODEL</th>
<th>YEAR</th>
<th>LICENSED SAFETY BELTS</th>
<th>DRIVER/OWNER</th>
<th>VALID DRIVER’S LICENSE (Y or N)</th>
<th>LIABILITY INSURANCE COVERAGE</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
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<td></td>
<td></td>
<td></td>
<td>Combined Single Limit</td>
</tr>
</tbody>
</table>
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Carbonless Forms • Wedding Invitations • Wedding Programs
Thank You Notes • Envelopes • Letterhead • Scratch Pads
Spiral Binding • Remittance Envelopes • Self-Inking Stamps
Shopping Bags • Decals • Fans • Tote Bags • Huggies
Stress Balls • Magnets • Mousepads • Mugs • Pencils • Pens
& Much Much More!!

811 A Varsity Drive • Tupelo, MS 38801

Phone (662) 841-1584
Fax (662) 841-1589
Email: goodimpressions@barberprinting.com
CAMP YOCONA SCHEDULE

Week 1: June 11-17
Week 2: June 18-24
Week 3: June 25-July 1

QUICK REFERENCE GUIDE

Regional BSA Health & Medical Record p. 43-46
Planning Information p. 4
Fees p. 5
Camp Policies p. 8
Check In Procedures p. 13
Schedule p. 21
Activities at a Glance p. 31

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