

YOCONA AREA COUNCIL CAMPOUT

JULY 24-26, 2020

CAMP YOCONA

Due to the Covid-19 pandemic in order to follow all state guidelines and to keep the camp safe for all participants the regularly scheduled Yocona Summer Camp has been changed. The Yocona Area Council has decided to have a camp that will consist of virtual Merit Badges, advancement, and a weekend camp on July 24-26, 2020. The campout will consist of competitions and tournaments including Shooting Sports and Aquatics. All Troops will stay at the various campsites utilizing tents and cabins. Campsite assignments will be made as soon as the new registration is posted online. Meals will be provided for the weekend. Please note the many changes that have been made in order to meet all Mississippi guidelines. The following changes have been made to the Camp Yocona Leader's Guide 2020:

Registration and Fees	Price
Merit Badge instruction	\$10.00 per class
Campout only	\$85.00
Adult Fee for campout	\$50.00

Take a minimum of three merit badge classes and/or attend the campout to receive a camp neck scarf (gaiter), and a camp patch.

Online Registration

Registration must be completed by July 5, 2020 and all fees must be paid in full. Registration can be completed at: www.yocona.org.

Campout Schedule

See Appendix A

VIRTUAL MERIT BADGE AND ADVANCEMENT

See Appendix B

WHAT TO BRING FOR CAMPOUT

Troops need to pack as if it were a weekend campout, Friday afternoon to Sunday noon and bring any needed equipment, however meals will be provided. Troops will be assigned to a campsite with the possibility of more than one Troop per campsite. Only four Scouts will be allowed to occupy a cabin instead of the normal eight. Troops will need to provide tents if cabins are not available. Scoutmasters may occupy the Scoutmaster cabins at their own discretion.

CHECK IN

Troops will have a specific time assigned to them for check in. Scoutmasters will bring with them all physical forms A and B, the Covid-19 Screening Questionnaire, and a Troop roster. Scoutmasters or Troop representative will proceed to check in at the Administrative Building. The Health Officer will screen all participants with a temperature check. Troops will be given the campout schedule. Once check in is completed Troops will be assigned a guide to direct them to their campsite. Swim checks will be conducted prior to 6:00 pm.

CAMPSITES

All Troops will move as a unit to campsites and stay together as a for the entire campout. Movement to other areas will only be allowed as a Troop. No individual or buddy system will be allowed to leave their Troop. The only exception will be for meal pickup. Troops will follow the campout schedule and stay together. Troops may visit other campsites as long as the guideline of less than 100 participants in maintained.

FOOD

Mealtimes are on the campout schedule. No more than three Scouts per Troop will pick up prepared food and drinks, and meals will be eaten at campsites. Troops are encouraged to bring their own cups and mess kits; however, paper products will be provided if needed. Garbage will be picked up after every meal.

Activity Areas

Activities and competitions will be held at Shooting Sports, Waterfront, and the Activity Field according to the schedule. There will also be times for Trading Post. Troops will remain together as a unit at all times.

Covid-19 Guidelines

Screening Procedures:

- 1 All participants must complete the COVID-19 SCREENING QUESTIONNAIRE. The QUESTIONNAIRE must be signed by participant and parent. The Scoutmaster will turn in the form as part of the check in process.
- 2 Arrival and departure times for Troops will be staggered.
- 3 Daily screening for all participants will include fever checks of over 100 degrees F, cough, shortness of breath, chills, sore throat, loss of taste and smell, and diarrhea within the last 24 hours.
- 4 If anyone is suspected of having COVID-19 they will, under the supervision of the Health Officer, be placed in isolation pending further assessment. The parent will be notified, and plans made to pick up the participant as soon as possible if necessary.

Preventing the Spread:

1. Proper handwashing procedures will be utilized before eating, upon entering a cabin, after touching frequently touched surfaces, after using the restroom, after coughing, sneezing or blowing your nose.
2. Hand sanitizers will be available in high traffic areas such as cabins, activity areas, bathrooms, etc.
3. Face masks will be used when a 6-foot physical distance cannot be maintained.
4. Avoid sharing common items.
5. During activities any item touched by a participant must be thoroughly sanitized before next use.
6. Disposable dishes and cups will be available if personal mess kits are not available. Mess kits will be washed after each use.

COVID-19 Screening Questionnaire

See Appendix C

Appendix A

Daily Schedule

July 24-16, 2020

Time	Friday	Saturday	Sunday
6:30 am		Reveille	Reveille
7:15 am		Colors (Staff Only)	Colors (Staff Only)
7:30 am		Breakfast	Breakfast
9:00 am		Activities	Vespers
9:45 am			Closing Ceremonies
10:30 am			Check-Out
12:00pm		Lunch	
1:00 pm	Check-In Swim Checks	Rest SM Meeting	
2:00 pm		Activities	
6:00 pm	Safety Briefing SM/SPL	Free Time	
7:00 pm	Colors (Staff Only)	Colors (Staff Only)	
8:30 pm	SM/SPL Meeting	SM/SPL Meeting	
9:00 pm	Campfire	Campfire	
10:30 pm	Taps	Taps	

MERIT BADGES & ACTIVITIES



Chemistry

In this merit badge, scouts will learn the basics of chemistry and how it effects are everyday life.

Prerequisites: None



Citizenship in the Community

Leadership

Citizenship in the Community will enable scouts to understand the process that occurs to have a successfully functioning community.

Equipment: Paper and pen/pencil

Prerequisites: Requirements 3, 5, 7, and 8



Citizenship in the Nation

Leadership

Citizenship in the Nation allows scouts the opportunity to explore our nation and dive into its history.

Equipment: Paper and pen/pencil

Prerequisites: Requirements 2 and 3



Citizenship in the World

Leadership

Citizenship in the World teaches scouts that they are already a citizen of the world and how a good citizen of the world depends on the willingness to understand and appreciate the value, traditions, and concerns of people in other cultures.

Equipment: Paper and pen/pencil



Digital Technology

Digital Technology merit badge shows the close relationship between humans and the technical world surrounding us. Simply put, a computer chip is a machine that can perform simple commands: adding numbers, comparing values, moving data from one to another device, all at remarkable speeds.



Emergency Preparedness

Health and Safety

Emergency Preparedness teaches preparation for all disasters and covers a great deal of material.

Equipment: Paper and pen/pencil

Prerequisites: Mandatory completion of First Aid Merit Badge

Recommended for 2nd year scouts Limit for class: 20 Additional cost: N/A



Environmental Science

Ecology

Environmental Science is a time-consuming badge which requires scouts to spend a great deal of time in sessions each day observing, writing, and experimenting with the effects that humans have on nature. **THIS CLASS IS TAUGHT IN TWO CONSECUTIVE SESSIONS!**

Equipment: Paper and pen/pencil

Prerequisites: May require some requirements to be completed pre/post camp



Fire Safety

Health and Safety

Scouts will learn ABC in using fire extinguisher, the importance of having an escape plan, first aid for different types of fires, and how to provide safety measurements.

Equipment: Paper and pen/pencil

Prerequisites: May require some requirements to be completed pre/post camp

Recommended for 2nd year scouts Limit for class: 20 Additional cost: N/A



First Aid

Health and Safety

First aid will cover a great deal of material. It will teach scout the basics of proper care in emergency situations.

Equipment: Paper and pen/pencil

Prerequisites: N/A

Recommended for 1st year scouts Limit for class: 20 Additional cost: N/A



Indian Lore

Handicraft

Scouts will learn the ways of Native American culture, life, games and crafts. This badge requires some in depth study ad reports.

Equipment: Paper and pen/pencil

Prerequisites: N/A

Recommended for 1st year scouts Limit for class: 20+ Additional cost: \$10.00



Music

Handicraft

Music familiarizes the scouts with types of instrument and proper ways to conduct music.

Equipment: May bring instrument **CAMP NOT RESPONSIBLE FOR DAMAGES**

Prerequisites: N/A

Recommended for 2nd year scouts Limit for class: 20 Additional cost: N/A



Oceanography

The oceans cover more than 70 percent of our planet and are the dominant feature of Earth. Wherever you live, the oceans influence the weather, the soil, the air, and the geography of your community.



Photography

Handicraft

Photography will teach the scouts the proper techniques of how to take photos with angles and more.

Equipment: Digital Camera **NO PHONES**

Prerequisites: N/A

Recommended for 1st year scouts **Limits for class: 20** **Additional cost: N/A**



Scouting Heritage

Delta Discovery

Scouting Heritage allows scouts to submerge themselves into the history of the world scout movement from the days of Lord Baden Powell to the scouting days know by current scouts.

Equipment: Paper and pen/pencil

Prerequisites: N/A

Recommended for 1st year scouts **Limit for class: 20** **Additional cost**



Weather

Ecology

Weather covers a great deal of material. Participants will make rudimentary instruments while learning the basics of forecasting. This badge requires mature level of concentration.

Equipment: Paper and pen/pencil

Prerequisites: May require some requirements to be completed pre/post camp.

Recommended for 2nd year scouts **Limit for class: 20** **Additional cost: N/A**

***= Eagle Required**

Polaris

A PROGRAM FOR FIRST YEAR CAMPERS

PURPOSE: The Polaris Program is designed to give the “First Year Camper” a positive first year learning and camping experience. It affords Scouts an opportunity to obtain knowledge of basic Scout skills needed for Tenderfoot, Second Class and First Class ranks utilizing the patrol method.

BADGES & ACTIVITIES AT A GLANCE

	Class 1	Class 2	Class 3	Class 4	Class 5
Ecology	Environmental Science	Weather			
Leadership	Citizenship in the Community	Citizenship in the Nation	Citizenship in the World	American Heritage	Scouting Heritage
Handicraft	Indian Lore	Music	Photography		
Polaris	Polaris	Polaris	Polaris	Polaris First Aid	
Health and Safety	Emergency Preparation	First Aid	Fire Safety		
STEM	Digital Technology	Oceanography	Chemistry		

YOCONA AREA COUNCIL CAMPOUT
JULY 24-26, 2020
CAMP YOCONA
COVID-19 SCREENING QUESTIONNAIRE

**In the last 14 days have you
had any of the following?**

	YES	NO
Shortness of breath (not severe)	_____	_____
Cough	_____	_____
Chills	_____	_____
Repeated shaking with chills	_____	_____
Muscle pain	_____	_____
Headache	_____	_____
Sore throat	_____	_____
Loss of taste or smell	_____	_____
Nausea of vomiting	_____	_____
Diarrhea	_____	_____

Participant _____ Printed Name _____

Parent _____ Printed Name _____